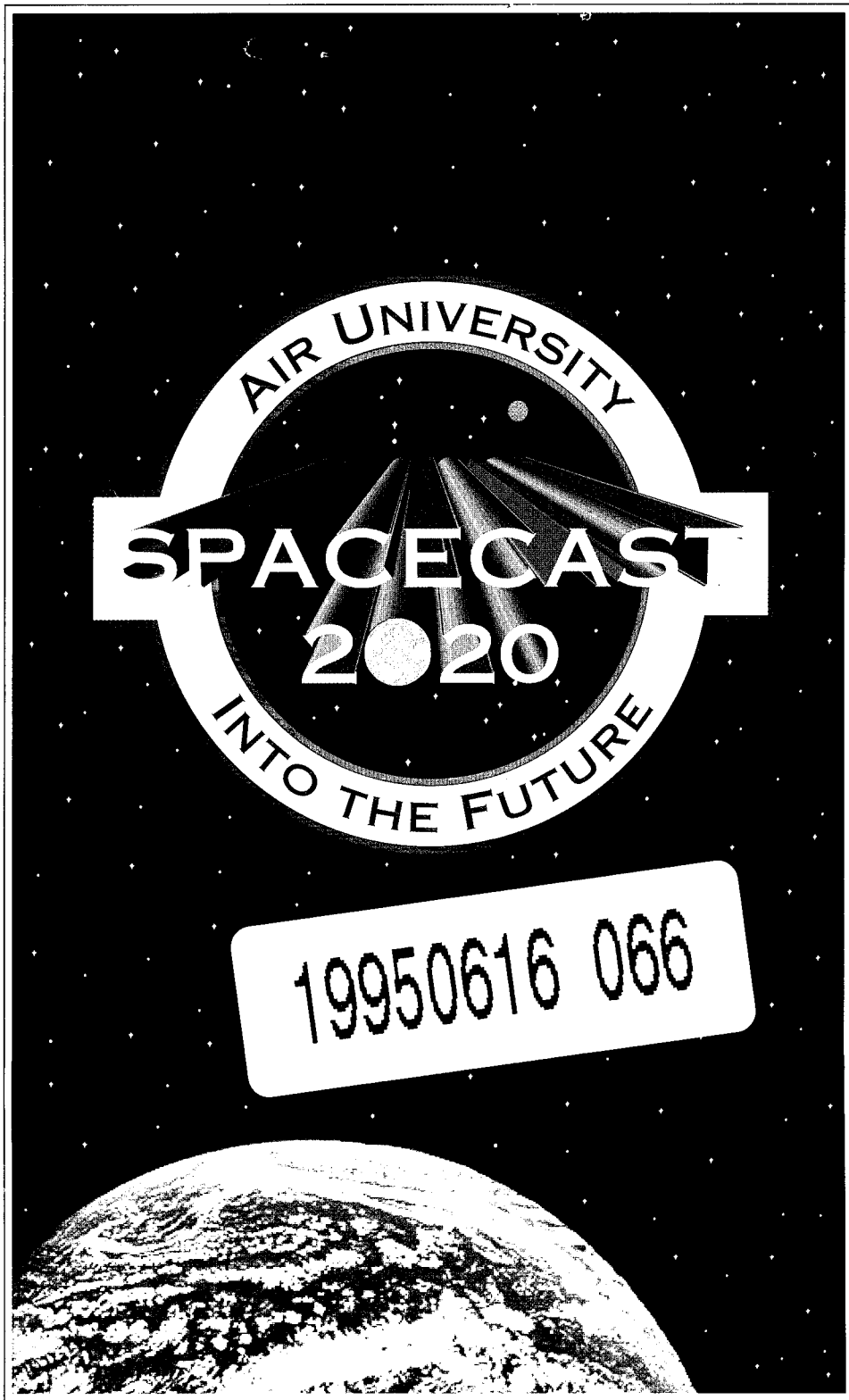


REPORT DOCUMENTATION PAGE

Form Approved
OMB No. 0704-0188

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1. AGENCY USE ONLY (Leave blank)		2. REPORT DATE June 1992	3. REPORT TYPE AND DATES COVERED Operational Analysis (Final)
4. TITLE AND SUBTITLE SPACECAST 2020 Operational Analysis		5. FUNDING NUMBERS	
6. AUTHOR(S)		7. PERFORMING ORGANIZATION NAME(S) AND ADDRESS Defense Technical Information Center DTIC-BLS Cameron Station Alexandria VA 22304-6145	
8. PERFORMING ORGANIZATION REPORT NUMBER		9. SPONSORING/MONITORING AGENCY NAME(S) AND ADDRESS(ES) Defense Technical Information Center DTIC-BLS Cameron Station Alexandria VA 22304-6145	
10. SPONSORING/MONITORING AGENCY REPORT NUMBER		11. SUPPLEMENTARY NOTES #4 volume of a four-monograph set.	
12a. DISTRIBUTION/AVAILABILITY STATEMENT Approved for public release; Distribution is unlimited.		12b. DISTRIBUTION CODE A	
13. ABSTRACT (Maximum 200 words) SPACECAST 2020 was a Chief of Staff of the Air Force (CSAF)-directed space study, challenged to identify and conceptually develop high-leverage space technologies and systems that will best support the warfighter in the twenty-first century. This is the fourth of four monographs: Executive Summary, the SPACECAST 2020 Process, The World of 2020 and Alternative Futures, and Operational Analysis. SPACECAST 2020 produced a large number of system concepts which were envisioned in varying levels of detail, which provided widely different kinds of operational capabilities, and which depend on different levels of advancement in different areas beyond current technology. This analysis was conducted to determine which of the SPACECAST 2020 systems concepts showed the greatest potential for enhancing space operations, and which of their embedded technologies have the highest leverage in making high-value systems a reality. This operational analysis was conducted to answer two basic questions: 1). Which of the SPACECAST 2020 system concepts offer the greatest promise of increasing operational effectiveness? and 2). What technologies offer the greatest leverage in turning high-value system concepts into operational realities?			
14. SUBJECT TERMS		15. NUMBER OF PAGES 76 pp	
DTIC QUALITY INSPECTED 8		16. PRICE CODE	
17. SECURITY CLASSIFICATION OF REPORT Unclassified	18. SECURITY CLASSIFICATION OF THIS PAGE Unclassified	19. SECURITY CLASSIFICATION OF ABSTRACT Unclassified	20. LIMITATION OF ABSTRACT UL



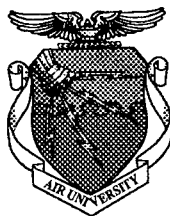
SPACECAST 2020 was a chief of staff of the Air Force (CSAF)-directed space study, challenged to identify and conceptually develop high-leverage space technologies and systems that will best support the warfighter in the twenty-first century. The study was composed of officers, airmen, and civilians from institutions within Air University and assisted by outside advisory groups made up of the Air Force major command vice commanders, senior retired military officers and distinguished civilians, and technical experts throughout the Department of Defense and civil/commercial laboratories. This is the fourth of four monographs: *Executive Summary*, *The SPACECAST 2020 Process*, *The World of 2020 and Alternative Futures*, and *Operational Analysis*.

DISCLAIMER

SPACECAST 2020 was a study done in compliance with a directive from the CSAF to examine the capabilities and technologies for 2020 and beyond to preserve the security of the US. Presented on 22 June 1994, this report was produced in the Department of Defense school environment in the interest of academic freedom and the advancement of national defense-related concepts. The views expressed in this report are those of the authors and do not reflect the official policy or position of the United States Air Force, Department of Defense, or the United States government.



OPERATIONAL ANALYSIS



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OPERATIONAL ANALYSIS

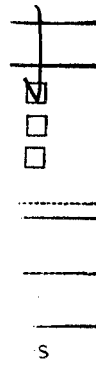
Executive Summary

This analysis was conducted to determine which of the SPACECAST 2020 systems concepts showed the greatest potential for enhancing space operations, and which of their embedded technologies have the highest leverage in making high-value systems a reality. The analytical expertise was provided by the Department of Operational Sciences at the Air Force Institute of Technology (AFIT); technology assessments were done by the SPACECAST 2020 Technology Team and practical operational judgments were provided by Air War College and Air Command and Staff College faculty and students. A Value Model was developed based on Joint Space Doctrine to quantify and compare different systems' contributions to various space capabilities. The overall goal of operational analysis was to rank SPACECAST systems and their enabling technologies in a way that was traceable and reflected the value SPACECAST participants attributed to them. Thus, the model presented is an aid to senior decision makers.

Scoring the SPACECAST systems against the Value Model revealed that two system concepts were clearly ahead of the rest:

- Transatmospheric Vehicle (TAV)
- Space-Based High Energy Laser (HEL) System

These two systems scored at about the same high level, but for different reasons. The TAV contributed to virtually all space missions because it made access to space easier. The HEL scored well because it could fulfill a variety of important force application and space defense missions, and its optical system could also provide a surveillance capability.



The following five systems also scored clearly ahead of the others, but below the top two:

- Global Surveillance, Reconnaissance, and Targeting (GSRT) System
- Orbit Transfer Vehicle (OTV)
- Kinetic Energy Weapon (KEW) System
- High Powered Microwave (HPMW) System
- Particle Beam (PB) Weapon System

The Global Surveillance, Reconnaissance, and Targeting System was assessed as a high-leverage system because of its ability to greatly enhance the capabilities of terrestrial forces. The high score of the OTV reflects the importance of improved spacelift, along with the top-scoring TAV. The next three systems are space-based weapons that scored well for reasons similar to those of the HEL. These conclusions regarding the rankings of the systems were not affected by any reasonable changes of the weighting scheme in the Value Model.

The study also included an assessment of the technologies on which the system concepts depend. The analysis explicitly took into account the number of systems each technology supported, the degree to which each system depended on it, and the importance of the system (but not cost or risk). Three technologies (including the two top-ranked ones) stood out because they are important to a large number of high-value systems:

- High-Performance Computing
- Micro-Mechanical Devices
- Navigation, Guidance, and Vehicle Control

Three other technologies were also especially important, but to a smaller range of systems:

- Materials Technology
- Pulsed Power Systems
- Robotics, Controllers, and End-Effectors

Advances in these areas show promise to open the way to space systems that would dramatically improve the effectiveness of space operations.

Purpose of the Analysis

SPACECAST 2020 produced a large number of system concepts which were envisioned in varying levels of detail, which provided widely different kinds of operational capabilities, and which depended on different levels of advancement in different areas beyond current technology. Clearly not all of these system concepts can be developed, nor can all of the technologies be aggressively pursued. The Air Force needs to prioritize the relative importance of both space systems and technologies. This operational analysis was conducted to answer two basic questions:

1. Which of the SPACECAST 2020 system concepts offer the greatest promise of increasing operational effectiveness?
2. What are the technologies offering the greatest leverage in turning high-value system concepts into operational realities?

Challenge

This operational analysis presented two major technical challenges. The first was that it required estimating the performance of future space systems that are incompletely defined and which often rely on technology that does not yet exist. This meant that inevitably the only data available by which to evaluate them were qualitative human judgments. The team's approach to this challenge was to break the analysis down into many separate evaluations. Even though some individual judgments may lack rigorous precision, the weighted sum of all the judgments will have enough precision for the purposes of the analysis.¹ The second major challenge came from the fact that the analysis required comparison of alternatives that are inherently different sorts of things. For instance, the system concepts included space launch systems, weapon systems, and surveillance systems. It was necessary to rate these different concepts on some sort of common scale so they could be compared to one another. The team's approach was to score the alternatives according to their estimated contribution to *operational effectiveness*, with effectiveness in different

areas of space operations being weighted according to their value with respect to space operations as a whole. The details of the methods used to face these two challenges are described below (see Methodology).

In addition to these technical challenges, the analysis team operated under some practical limitations. The conclusions of this analysis should be considered with these limitations in mind: the White Paper system, the Joint Space Doctrine framework, the members of the team, and the time available.

The ground rules of the study were to evaluate the systems and technologies presented in a given set of White Papers. Consequently, the scope of the study was limited to those systems and technologies. It is possible other important systems could be developed which would draw attention to other technologies. These could be evaluated using the methodology of this study. However, the scope of this study was limited to the SPACECAST White Papers presented.

The team used the framework of current Joint Space Doctrine to develop the Value Model. While this provided an excellent start, it is based on current ideas about space operations. It did not allow evaluating systems' contributions to space missions that are not currently envisioned.

The analysis relied to a large extent on human judgments about the systems and technologies. These judgments came from a broad selection of students and faculty from the Air Force Institute of Technology, the School of Advanced Airpower Studies, Air War College, and Air Command and Staff College. The collective experience, knowledge, and judgment of these individuals were vital to the successful outcome of the study. Finally, the analysis had to be completed within a time period of about four weeks. This is an extremely short time for a problem of this complexity.

Methodology

A wide range of techniques exists to approach a problem like this. The most important tradeoff in picking a tech-

nique is depth of analysis versus time. At one extreme, a group of experts can review the alternatives and give a subjective ranking of them. At the other extreme, a full Cost and Operational Effectiveness Analysis can be done, as is usually done before starting development of a major new program. The analysis team selected an approach called Value-Focused Thinking as most appropriate for the task at hand.² It allowed the alternatives to be evaluated at an appropriate level of detail, considering their level of definition, and could be completed within the time available for analysis. Value-Focused Thinking requires creating a Value Model of the qualities valued in the alternatives. In this analysis, the alternatives were the proposed system concepts and the qualities were various measures related to operational effectiveness in space. This Value Model takes the form of a hierarchy, starting from broad categories at the top level and specifying the desired qualities in greater detail at lower levels, striving for qualities as concrete as possible and where possible quantifiable. The alternatives are then scored against the qualities at the lowest level of the hierarchy. The qualities are assigned weights based on their overall contribution to the value system, and an alternative's final score is found by multiplying its quality scores by the appropriate weights and summing over all qualities. This gives a rational, traceable, objective, and quantifiable basis for ranking the alternatives. In this analysis, a single system making revolutionary contributions to a very narrow area of activity may score lower than a system making contributions to a large number of areas.

In addition to ranking the system concepts, the operational analysis also had to identify high-leverage technologies whose advancement offers the greatest promise of increasing the effectiveness of space operations. To address this part of the problem, the analysis team evaluated each system concept on the degree to which it depended on advances in various technologies. This produced a system-versus-technology weight matrix. By multiplying it with system scores derived from the Value Model, the relative weights for the technologies were found. This provided a comprehensive method of ranking the various technologies according to the degree to which they supported the most important system concepts. To reduce the technology rank-

ing problem to a manageable size and to focus on its most essential features, a few modifications were made to this procedure, as will be described below.

In summary, this was the general method of the analysis: A Value Model was devised to define the desired force qualities. All systems were scored against all qualities, producing a system-versus-quality matrix. The scores were multiplied by the quality weights and summed, giving system scores. This scoring was used to rank the different system concepts. In addition, a system-versus-technology matrix was developed as described in the preceding paragraph. When multiplied by the system scores, this provided a ranking of the technologies.

Developing the Value Model

The Value Model hierarchy was based on draft JCS Pub 3-14, "Military Space Operations Doctrine," 15 April 1994. That document states that the overall goal of military space operations is to control and exploit space. It provides the top two levels of a value hierarchy for space operations and lists four basic types of space operations:

- Force Enhancement:* Assisting terrestrial military forces
- Force Application:* Applying military force for ballistic missile defense, for defense of terrestrial forces, or directly against enemy targets
- Space Control:* Monitoring space activity, defending against attacks in space, and negating hostile space systems
- Space Support:* Launch, satellite control, and logistics operations

In addition, each area of operations is divided into appropriate force capabilities. For instance, under Force Enhancement there are Communications; Navigation and Positioning; Intelligence and Surveillance; Environmental Monitoring; Mapping, Charting, and Geodesy; and Warn-

ing, Processing, and Dissemination.³ There were advantages and disadvantages to using this structure. The major disadvantage was that it did not include a few possible future space missions, such as planetary defense against asteroid impact. On the other hand, it provided an official and authoritative doctrinal architecture comprehensive enough to include all current and the most important future space missions. This seemed to be the best available starting place for the Value Model.

Each of the force capabilities from draft JCS Pub 3-14 was analyzed further to provide a listing of force qualities. These force qualities were the most important characteristics required for operational effectiveness in each capability. As far as possible, they were selected to be concrete and measurable. For instance, the force qualities defined under Communications were Crisis Availability, Capacity, Interoperability, and Security. These force qualities provided a third and in some cases a fourth level of the value hierarchy. An illustration of the top levels of the hierarchy is shown in Figure 1. The complete Value Model is found in the first six columns of the matrix in Appendix 1. The final hierarchy had 98 detailed force qualities or line items at the lowest level of the hierarchy.⁴ It was these line items at the lowest levels of the hierarchy that were used to develop measures of merit against which the systems were scored (see Scoring the Systems).

In addition to defining a value hierarchy, it was necessary to assign relative weights to the line items. The challenge here was to assign relative weights in a sensible way to force qualities that are different. This was done by assigning weights at each level of the hierarchy. First, weights were assigned at the top level, to each of the four areas of military space operations. Then, for each of the four, weights were assigned for the subordinate force capabilities, and so on down the hierarchy. To make the workload manageable, subteams were asked to look at every branch point and estimate the relative weights of the items at the next level.⁵ Each weighting was reviewed by a high-level team, occasionally modified slightly, and incorporated in the larger model. The weights were normalized, i.e., scaled so that all the weights at

OVERALL OBJECTIVE: CONTROL AND EXPLOIT SPACE									
Force Enhancement						Force Application	Space Control	Space Support	
Communications			Navigation and Positioning	Intelligence and Surveillance	Environmental Monitoring	Mapping, Charting, and Geodesy	Warning, Processing, and Dissemination		
Crisis Availability	Capacity	Inter-operability	Security						
Measure of Merit	Measure of Merit	Measure of Merit	Measure of Merit						

Figure 1: Value Hierarchy
Left Most Branches Expanded

second" on a satellite communications link. The team's assessment was that a typical current figure was 300 megabits per second, a minor improvement would be 600 megabits per second, a significant improvement would be one gigabit (1,000 megabits) per second, and three gigabits per second per link would be an order of magnitude improvement. These assessments relate the measure of merit to operational effectiveness, and an order of magnitude improvement in effectiveness may not occur at the same point as an order of magnitude (factor of 10) increase in the raw measure of merit. These assessments were connected to a normalized numerical scale by equating current capabilities to 1, minor improvements to 2, significant improvements to 6, and order of magnitude improvements to 10. Both the measures of merit and the operational effectiveness benchmarks were developed by the teams of Air University students and faculty that defined the Value Model. Once the scoring scale had been established in this way, the 19 systems were each scored according to its capability to contribute to the 98 force qualities that the team identified.⁶

Short descriptions of the measures of merit and the four benchmark levels of each are presented in columns 7 through 11 of the matrices in Appendix 1. Full descriptions of the unclassified measures of merit are in Appendix 4. The scores of each system on each line item are listed in Appendix 5, which also gives the systems' raw scores. For technical reasons it was convenient to use a scale running from 0 to 100 percent when doing the score calculations. These are the scores shown in the appendices. However, in the Value Model of this analysis, a low score corresponds **not** to zero capability but to *current* capability. After the system scores were calculated on the zero-to-one scale, they were re-scaled so they fell into the more intuitive range where 1.0 represents "current capability" and 10.0 represents "order of magnitude improvement."

Two systems could not be scored because they did not fit into the structure of the Value Model. These were the Holographic Projection (#11) and Asteroid Negation (#19) systems. The team's judgment is that these systems are so far in the future that the inability to score them did not affect the validity of the analysis.

Technology Identification

Once the 19 unique systems contained in the white papers were identified, the SPACECAST 2020 Technology Team qualitatively analyzed each system to identify which technology development areas would be key to achieving the stated system capabilities. The team felt it was highly desirable to identify and group technologies according to a well-known “gold-standard.” Thus, the DoD document entitled *The Militarily Critical Technologies List* (MCTL) was used as the basis for key technology identification in each system.⁷ For the 19 systems evaluated, a total of 25 key technology areas (Appendix 6) were identified. One technology area, virtual reality, was repeatedly mentioned in numerous white papers, but was not explicitly identified in the MCTL. Although called out as a specific technology area, virtual reality is in actuality a combination of several of the technologies called out in the MCTL.

Following are the key technologies identified (full descriptions are in Appendix 6):

1. Data Fusion
2. Electromagnetic Communications
3. Energetic Materials
4. Hard Real-Time Systems
5. High Energy Laser Systems
6. High Performance Computing
7. High Power Microwave Systems
8. Image Processing
9. Information Security
10. Kinetic Energy Systems
11. Lasers
12. Liquid Rocket Propulsion
13. Materials Technology
14. Micromechanical Devices
15. Navigation, Guidance, and Vehicle Control
16. Neutral Particle Beam (NPB) Systems
17. Nonchemical/High Specific Impulse Propulsion
18. Optics
19. Power Systems and Energy Conversion
20. Pulsed Power Systems
21. Robotics, Controllers, and End-Effectors
22. Sensors

- 23. Spacecraft Structures
- 24. Vehicle Survivability
- 25. Virtual Reality

To eventually rank technologies by their impact on future space capabilities, the team assigned a relative weight to each technology embedded in a particular system as shown in Appendix 7. The weights selected sum to 100 for each system, and so can be thought of as percentages of the system's dependence on each technology. For example, the five Orbital Transfer Vehicle (OTV) technologies were weighted as follows:

<u>Technology</u>	<u>Weight</u>
Nonchemical/High Specific Impulse Propulsion	40
Power Systems and Energy Conversion	20
Micromechanical Devices	20
Robotics, Controllers, and End-Effectors	15
Materials Technology	5

In this case, since the primary mission of the OTV is to act as a space "tug" for moving satellites between higher and lower orbits, the highest-leverage technology area is that of the vehicle's primary propulsion subsystem. The other four technologies, although still critical to effective system performance, were of lesser leverage than that of the primary propulsion subsystem. Using this methodology, once all of the systems were scored in the model, the 25 technology areas could be ranked as to their overall impact on future space operations.

Scoring the Technologies

Once the system-versus-technology matrix is in hand, the procedure for scoring the technologies is straightforward. For each technology, its contribution to each system is multiplied by the system score, and the resulting products are summed across all systems. The result is a set of technology scores (in arbitrary units) taking into account both the technologies' degree of contribution to future space systems and the importance of those systems to space operations.

Key Results

Scoring the Systems

The results of the system scoring are summarized in Figure 2. The vertical axis is the rescaled score from the system evaluation (1.0 represents current capability; 10.0 would represent an order of magnitude improvement in operational effectiveness across all force qualities). The horizontal axis is a rank ordering of the systems according to the team's assessment of the degree of advance in current technology the system would require. This is not a quantitative measure; it was done to give an impression of how far in the future the systems lie.⁸ The system scores are shown using the "SPACECAST 2020 World" weights, the Value Model force quality weights the team felt were most likely to represent the most likely future. The system scores were also calculated using four other weighting schemes. The first was the Rogue World weights. Three weighting schemes were taken by changing the weights at the highest level of the hierarchy to represent the extreme views of members of the team. The sets of weights were chosen that put the most weight on Force Enhancement (FE) and on Force Application (FA), plus a scheme that put no weight on Space Support (SS). Finally, a survey was given to Air University students asking them to provide top-level weights and the 44 responses were averaged. The results of all these different weight schemes are shown in Table 1. The resulting spread of

Table 1. Sensitivity Analysis Weighting Schemes

Scheme	Force Enhancement	Force Application	Space Control	Space Support
Standard	0.37	0.19	0.22	0.22
Rogue World ^a	0.31	0.21	0.31	0.17
High FE	0.40	0.10	0.30	0.20
High FA	0.30	0.25	0.20	0.25
Low SS	0.48	0.24	0.28	0.00
Survey	0.31	0.22	0.22	0.25

Legend:

FE = Force Enhancement
FA = Force Application
SS = Space Support

^aThe Rogue World weighting scheme included some changes in the lower levels of the Value Model hierarchy, as shown in Appendix 2.

System Concepts (in order of increasing technological challenge)

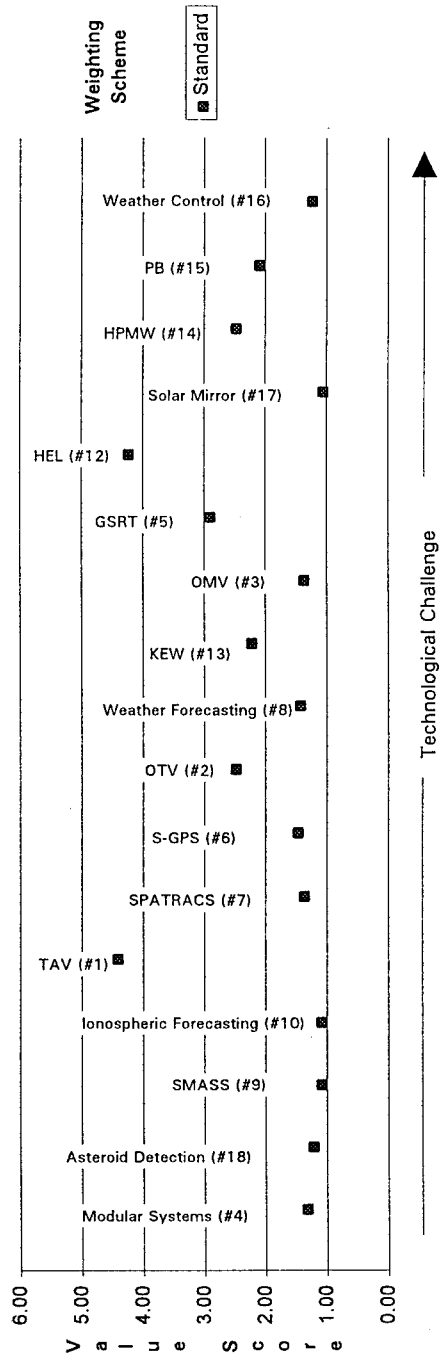


Figure 2: SPACECAST 2020 Operational Analysis Summary

scores for each system can be regarded as similar to error bars in the results of a statistical sampling technique. In other words, a system's score can be said with high confidence to lie within the range of the points shown. A comparison of the scores using the six different weighting schemes is shown in Figure 3.

The most important result of the analysis is that the systems can be divided into three groups based on their scores. The Transatmospheric Vehicle (#1) and the Space-Based High Energy Laser (#12) both scored generally in the range of 4 to 5. Five other systems scored generally in the range of 2 to 3: the Global Surveillance, Reconnaissance and Targeting System (#5), the Orbit Transfer Vehicle (#2), the Kinetic Energy Weapon (#13), the High Powered Microwave (#14), and the Particle Beam Weapon (#15). All other systems scored between 1.0 and about 1.6. This result was very robust to changes in the weighting scheme. The TAV scored high because it was assessed as a strong contributor to most space capabilities by making spacelift easier. The High Energy Laser System scored better than the other space-based weapon systems because the system concept included using the laser's optics as an imaging device, so the system contributed to surveillance-related areas as well as to Force Application and active Space Control. In the second group of systems, the GSRT scored highest because it is such a strong contributor to the Force Enhancement area, the most important part of the overall space mission in all weighting schemes. The three space weapons (KEW, HPMW, and PB) score well because they also contribute to high-priority missions in Force Application and Space Control. The OTV has a similar score because it contributes to all missions, though in a more limited way than the TAV. The remaining systems typically scored lower because their contributions were only in narrow ranges of mission areas and force qualities.

Scoring the Technologies

The results of the scoring of the technologies are summarized in Table 2. Because seven of the system concepts strongly outscored the other 12, the team decided to simplify the analysis of the technologies by considering their

System Concepts (in order of increasing technological challenge)

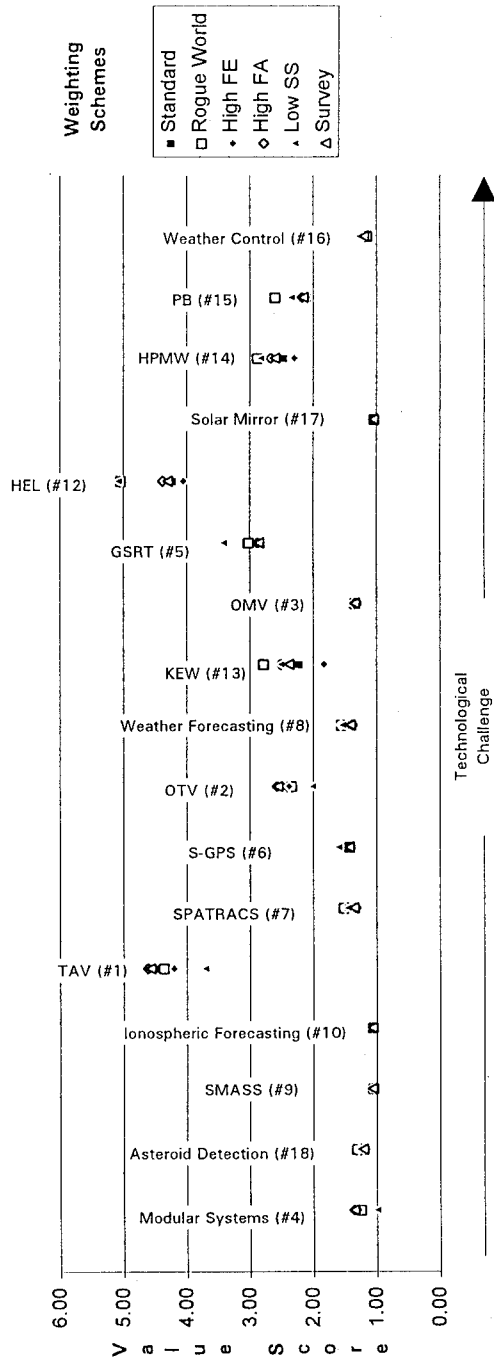


Figure 3: System Scoring Sensitivity Analysis

Table 2: Technologies Scored Against Top Seven Systems

Critical Technologies	System Dependence on Technologies							Weighted Technology Score
	TAV (#1)	QTV (#2)	GSRT (#5)	HEL (#12)	KEW (#13)	HPMW (#14)	PB (#15)	
High Performance Computing (#6)	20		20	5	20	5	5	15.9
Micromechanical Devices (#14)	5	20	10	5	15	5	5	11.3
Materials Technology (#13)	30	5						11.0
Pulsed Power Systems (#20)						40	40	10.2
Nav., Guidance, and Vehicle Control (#15)	10			5	25	5	5	9.3
Robotics, Controllers, and End-Effectors (#21)	20	15						9.0
Lasers (#11)				25				8.1
Optics (#18)				25				8.1
High Energy Laser Systems (#5)				25				8.1
High Power Microwave Systems (#7)						45		6.6
Power Systems and Energy Conversion (#19)		20		10				6.2
Nonchem. High Specific Impulse Prop. (#17)		40						5.9
Neutral Particle Beam (NPB) Systems (#16)							45	4.9
Kinetic Energy Systems (#10)					40			4.9
Sensors (#22)			25					4.7
Data Fusion (#1)			20					3.8
Energetic Materials (#3)	10							3.4
Image Processing (#8)			15					2.8
Electromagnetic Communications (#2)			10					1.9
Vehicle Survivability (#24)	5							1.7
Total	100	100	100	100	100	100	100	

interaction only with the seven top-scoring systems. The score for each technology was calculated by multiplying the percentage dependence of each of the systems on that technology by the score that system received in the Value Model, then summing across the seven systems.⁹ Table 2 lists 20 technologies in order of their scores; five technologies did not contribute to the seven top systems.¹⁰ The scores in Table 2 are measures (in arbitrary units) of the potential of each technology to improve operational effectiveness in space, and can be used to compare the technologies to each other.

Perhaps the most important result of the analysis is the high scores received by High Performance Computing, Micromechanical Devices, and Navigation, Guidance, and Vehicle Control (15.9, 11.3, and 9.3, respectively). These three technologies were each important to five or more of the top seven systems. Their high scores are the result of the broad applicability of these technologies to high-value systems.

This is a significant result. All other technologies contributed to only one or two high-value systems. Of these, the high-scoring ones were Materials Technology (11.0), Pulsed Power Systems (10.2), and Robotics, Controllers, and End-Effectors (9.0). The rest of the technologies scored 8.1 or lower and showed no tendency to occur in groups.

Launch System Study

Only one launch system was represented among the 19 system concepts, but that system (TAV) scored very highly. The analysis team felt that more exploration of alternative launch systems was called for. Accordingly, they scored five additional current and proposed launch systems: the current Delta II 7925, the Russian Zenit, the proposed Delta Clipper single-stage-to-orbit (SSTO) vehicle, a derivative of the National Aerospace Plane (NASP) using supersonic combustion technology, and a two-stage-to-orbit (TSTO) design launching from a carrier aircraft and called "White Horse." More complete

descriptions of these launch systems are found in Appendix 8. The results of scoring these systems are summarized in Figure 4; the complete data are in Appendix 9. The SPACECAST 2020 World weighting scheme was used. Delta II 7925 and Zenit are essentially current systems, and their scores showed only moderate gains over current practice. Zenit was assessed as significantly more effective than Delta because of better responsiveness, logistics, and support to space missions. The other three systems scored substantially better, all being in the 4.3 range along with the TAV that was among the original systems. These four fully reusable lift systems score similarly because they offer similar advantages over current launch systems. The differences between their scores are probably not significant.

The analysis team also felt that some of the spacelift systems should be considered together because they could be expected to work synergistically if deployed together. In particular, the TAV provides excellent access to near-earth orbit, while the OTV provides easy access between low-, medium-, and high-altitude orbits. The two systems together would provide efficient access to all militarily important regions of space. In addition, the Space Modular System dramatically improves the ease and flexibility of operations in orbit. The team decided to explore the possibility of combining the three systems, and rated them in combination (using the SPACECAST 2020 World weighting scheme). The results are summarized in Figure 5, and the complete scoring data are in Appendix 10. The TAV + OTV and TAV + OTV + Modular Systems combinations outscored any of the 19 single systems. This result illustrates the synergism possible when related systems are combined. However, the combinations offered so much operational capability that the team felt they had difficulty giving them a fair rating within the structure of the Value Model. One should keep in mind that the Value Model was designed to rate single systems. The team feels that these results probably underestimate the true synergism between TAV, OTV, and Modular Systems. In other words, a more detailed analysis of these combinations would probably score them even higher.

Launch Systems (arbitrary order)

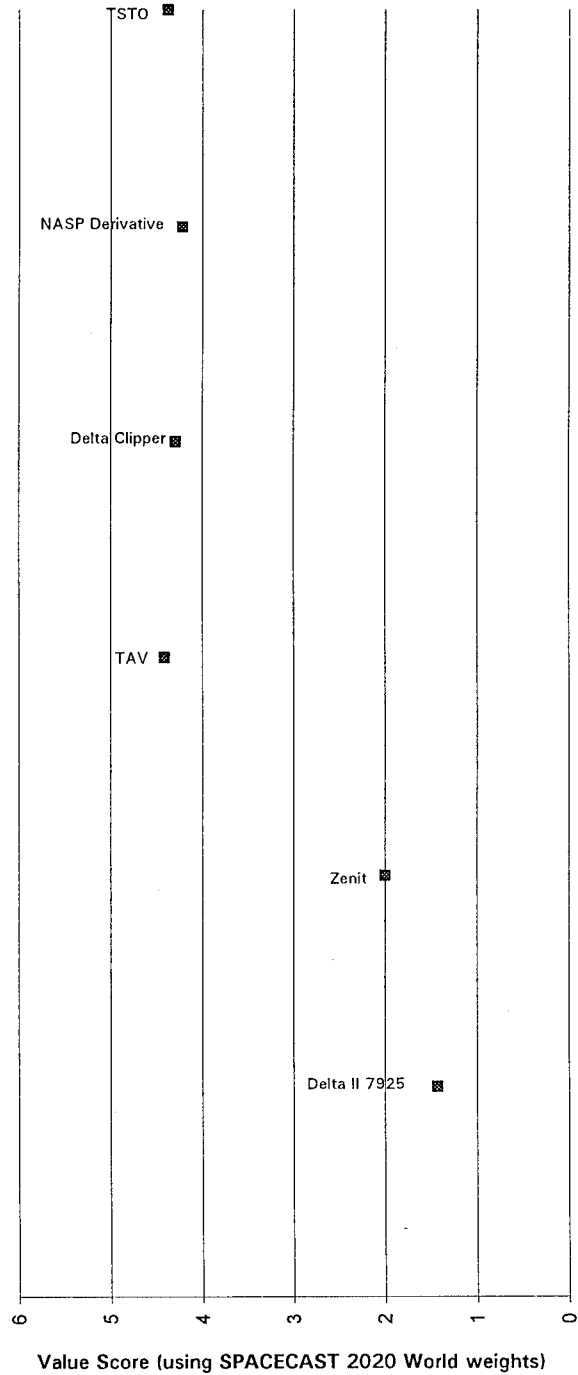


Figure 4: Launch System Study

System Combinations (arbitrary order)

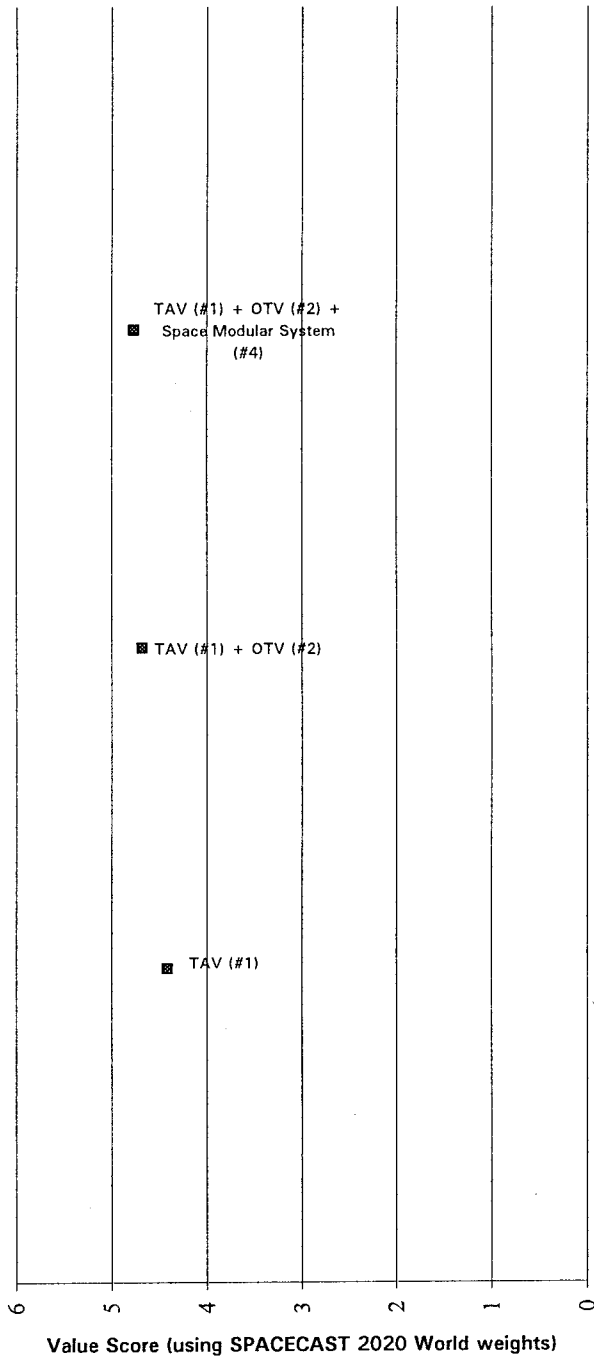


Figure 5: Combined Spacelift Systems

Conclusions

This analysis clearly showed that improved spacelift is one of the most important contributors to future space operations. The most important area here is an improved space launch capability, as exemplified by the reusable TAV. Various other advanced launch systems show equal promise: the Delta Clipper, a NASP-derived vehicle, and an aircraft-boosted two-stage-to-orbit system. Such an improved lift capability is important because it improves virtually all space force capabilities. An orbital transfer vehicle is also important for improving spacelift to high-altitude orbits.

This analysis also showed that space-based weapons are at the highest level of importance as contributors to the overall operational efficiency of future space operations. They are important because they provide important capabilities in ballistic missile defense, defense of terrestrial forces, terrestrial power projection, and active space defense. Of the weapon systems evaluated, a High Energy Laser seems to hold the most promise, largely because its optical system could also be used for some surveillance and imaging missions. Other systems that scored well were a Kinetic Energy Weapon, a High Powered Microwave, and a Particle Beam Weapon.

The final system that stood out in the analysis was the Global Surveillance, Reconnaissance, and Targeting System. This system contributes strongly to the Force Enhancement capabilities of space systems. Such a system provides a global view that could revolutionize terrestrial military operations.

The technology assessment portion of the study discovered three critical technologies important to a large number of high-scoring systems. These included the two technologies that were the top scorers over all. The three technologies are:

- High-Performance Computing
- Micromechanical Devices
- Navigation, Guidance, and Vehicle Control

An unexpected and important result of the study was that these technologies (particularly Micromechanical Devices) scored so highly in the technology evaluation. Advances in these areas show promise to substantially improve a wide range of space operations. Other technologies were also important, but contributed to only one or two of the high-value systems. Among the top-scoring technologies were:

- Materials Technology
- Pulsed Power Systems
- Robotics, Controllers, and End-Effectors

Other technologies scored nearly as well; see Table 2 for the complete list.

It is important to remember that the analysis did not take into account the cost of developing or deploying any of the system concepts. It also looked only briefly at the risk or technological challenge of developing them (as for instance in Figure 3). This was because of the lack of data to support such an analysis, and also because of the SPACECAST 2020 charter to be visionary and future-oriented. While this study indicates some systems and technologies showing promise for dramatically improving the effectiveness or efficiency of space operations, there are other important things that need to be considered before making an investment decision. These include cost and risk.

Some of the high leverage technologies enabling SPACECAST systems, such as high performance computing, are being pursued aggressively in the private sector. Others, such as pulsed power systems, may have lower commercial utility. Further analysis of the SPACECAST systems and their embedded technologies can point the way to an investment strategy maximizing the defense appropriation. These decisions are beyond the scope of the SPACECAST charter.

Finally, the SPACECAST operational analysis model is only a first step. It is offered as a starting point for further elaboration, quantification, and refinement. By assessing what creative thinkers envisioned would make valuable contributions to national security in the far future, opera-

tional analysis completes the SPACECAST process that began with creative thinking.

Notes

1. The technical justification for this is found in the Law of Large Numbers.
2. Ralph L. Keeney, *Value-Focused Thinking: A Path to Creative Decisionmaking* (Cambridge, MA: Harvard University Press, 1992).
3. Draft JCS Pub 3-14, "Military Space Operations," 15 April 1992, Table III-1.
4. The line items were numbered from 1 to 101, with numbers 10, 14, and 20 not used.
5. Some of the weights show more precision than can be justified in a judgment-based study. This is because in some cases the team members were close but not identical in their judgments and agreed to take an average. This results in a spurious impression of precision, but is otherwise harmless.
6. It was difficult to directly score some systems against the measure of merit. For instance, an improved launch system will clearly affect line item 1 (which refers to the number of satellite communications links available) by making it easier and quicker to launch the satellites, but it is difficult to say by how much. Since the purpose of the analysis was to evaluate the potential future benefit of new technology, the team's practice was to score generously when such judgments were called for. Each system was given a score corresponding to its greatest reasonable contribution to the measure in question.
7. *The Militarily Critical Technologies List*, Office of the Undersecretary of Defense for Acquisition, Washington, D.C., October 1992.
8. Two systems were not scored because they did not fit into the structure of the Value Model based on draft JCS Pub 3-14. These were Asteroid Negation and Holographic Projection. They were both assessed as requiring major technology breakthroughs to become effective.
9. For this calculation the nonrescaled SPACECAST 2020 World system score was used. This is the raw score falling in the range of 0 to 100 percent and shown in Appendix 5.
10. These technologies were Hard Real-Time Systems (#4), Information Security (#9), Liquid Rocket Propulsion (#12), Spacecraft Structures (#23), and Virtual Reality (#25).

Appendix 1: Value Model

[illegible]

SPACECAST 2020 VALUE MODEL (Part 2)									
	Acquisition & Tracking	Coverage	0.33	28	Measure of Merit	Current Level	Minor Improvement	Significant Improvement	Order of Magnitude
		Accuracy	0.33	29	Covered area	--	[0.1]	[0.5]	[0.9]
		Discrimination	0.33	30	Track accuracy	--	Most of Eurasia	3 m everywhere	1 m everywhere
	Ballistic	Survivability	0.13	31	ID/Discrimination	--	Warning of RV/decoy	Limited discrimination	Mid-course discrimination
				32	Qualitative judgment	--	No 1-point failures	Some capacity	Full capacity
	Kill lethality		0.23	33	Pk	--	0.7 ends & boost	concentrated attack	major power attack
	Timeliness		0.14	34	Required warning time	--	10 days	Hours	> 0.7 all phases
	Coverage		0.12	35	Defended at a time	--	A few	Regional	Global
Force Application	0.37	Capacity		36	RVA handled at a time	--	Most of Eurasia	100	Entire enemy force
	Acquisition & Tracking	Coverage	0.33	37	Covered area	--	3 m, unarmored Igt	Half of globe	World
		Accuracy	0.33	38	Accuracy	--	ID ground targets	3 m, large moving Igt	1 m, ground or air Igt
	Survivability		0.17	39	ID/Discrimination	--	No 1-point failures	Discr. mobile ground	Discr. ground/air decoys
Air, Land, & Sea	0.27	Discrimination		40	Qualitative judgment	--	0.9, fixed targets	Some capacity	Full capacity
	Kill lethality		0.13	41	Pk	--	0.9, fixed targets	concentrated attack	major power attack
	Timeliness		0.23	42	Required warning time	--	Weeks	0.5, armored vehicles	0.9, ground/air Igt
	Coverage		0.27	43	Covered area	--	--	Days	Minutes
	Acquisition & Tracking	Coverage	0.33	44	Covered area	--	Most of Eurasia	Regional	Global
		Accuracy	0.33	45	Accuracy	--	3 m, unarmored Igt	Half of globe	World
Power Projection	0.30	Discrimination		46	ID/Discrimination	--	ID ground targets	3 m, large moving Igt	1 m, ground or air Igt
	Survivability		0.13	47	Qualitative judgment	--	No 1-point failures	Discr. mobile ground	Discr. ground/air decoys
	Kill lethality		0.17	48	Pk	--	0.9, fixed targets	Some capacity	Full capacity
	Timeliness		0.22	49	Required warning time	--	10 days	concentrated attack	major power attack
	Coverage		0.18		Covered area	--	--	0.5, armored vehicles	0.9, ground/air Igt
						--	--	Hours	Seconds
						--	--	Regional	Global

SPACECAST 2020 VALUE MODEL (Part 3)											
Surveillance	Availability										
	Coverage	0.20	50	Percent of space	90% Earth orbits	(0.0)					
	Revisit Time	0.80	51	Time to view	10s of hrs	(0.1)					
	Survivability	0.50	52	Qualitative judgment	No 1-point failures	(0.5)					
0.33	Maintainability	0.50	53	Time to restore	Months + failures	(0.1)					
	Resolution	0.25	54	Target sample distance	(classified)	1 m					
	Identification	0.25	55	Percent objects ID'd	(classified)	85%					
	Track/Predict	0.50	56	Avg # objects lost	500	100					
Space Control	Maneuver	0.50	57	Response time	Hours	10					
		0.30	58	Delta Velocity	10 msec	Minutes					
	Jamming	0.30	59	Spectral range	Selected bands	100 msec					
	Decays	0.30	60	Avg decay / S/C	Double # bands	All major bands					
0.33	Defensive Fire	0.10	61	Range of effectiveness	0	0.3					
	Redundancy	0.30	62	Qualitative judgment	No 1-point failures	0.1					
	CC&D	0.30	63	Pd	1 W	0.2					
	Hardening	0.30	64	Surv safe W on target	10 W	0.7					
Negation	Cryptic Security	0.10	65	Percent S/C with crypto	80%	100 W					
		0.40	66	Time to produce state vector after launch	Hours-days	30 min					
	Coverage	0.30	67	Percent of S/C	10%	20%					
	Weapon Capacity	0.30	68	Avg # shots / target	0.1	1					
0.33	Effectiveness	0.60	69	Pk / shot	0.1	0.2					
	Coverage	0.40	70	Percent of systems	10%	20%					
	Effectiveness	0.60	71	Pi (capabilities)	0.1	0.2					
		0.80	72			0.7					

SPACECAST 2020 VALUE MODEL (Part 4)									
Launch/Lift 0.62	Cost 0.25 Responsiveness 0.20	Recurring	0.50	71	Measure of Merit	Current Level	Minor Improvement	Significant Improvement	Order of Magnitude
		Nonrecurring	0.50	72	Cost/lb to orbit	\$6,500 (\$1B)	\$5,000 (\$5B)	\$2,000/lb (\$2B)	\$200/lb (\$300M)
		Timeliness	0.17	73	Develop/picture cost	\$10B	\$5B	\$2B	\$300M
		Orbit range	0.17	74	Required warning time	Months	Weeks	Days	Hours
		Inclinations achievable	0.17	75	Inclinations achievable	30%	40%	70%	90%
		Surge capability	0.17	76	Increase in rate	1 x	2 x	5 x	10 x
		Mission range	0.17	77	Missions supported	1	2	Several	All current
		Non-destruct abort	0.17	77	Pf (self abort/abort)	0	0.1	0.5	0.9
		Post-abort restart	0.17	78	Time to restart ops	Years	Months	Weeks	Days
		Reliability	0.17	79	Pf (destructive abort)	5%	2-3%	1%	0.50%
Space Support 0.22	Reliability 0.15	Locations	0.20	80	# locations/orbit plane	Cryogenic/toxic	Part non-cryogenic/toxic	Mostly non-cryogenic/toxic	All non-cryogenic/toxic
		Fuel	0.20	81	Ease of handling	0%	10%	50%	90%
		Ease of handling	0.20	82	Percent blue-suit	One coastal site	Many coastal sites	Many coastal sites	All CONUS
		Launch ranges	0.20	83	Number and location	Current launch ops	Like Pegasus/Taurus	Further simplification	Like current air ops
		Cmd & Control	0.20	84	Similarity to air ops	High and much	Mostly dirty	Mostly clean	Clean, low waste
		Environmental impacts	0.10	85	Toxicity and waste	Fixed/fort	Dispersed	Mobile/very dispersed	V. many/hardened/mobile
		Survivability	0.10	86	Type bases	50K	100K	200K	99.99999%
		Payload	0.05	87	Max lift/launch	99.999%	99.999%	99.9999%	99.99999%
		Communications	0.33	88	Link reliability	Hours	30 min	20 min	2 min
		Diagnosis	0.33	89	Avg time to diagnose	Self, worldwide	US territory	Mobile backups	Mainly mobile
Satellite Control 0.20	Survivability 0.33	SW failure recovery	90	Type ground stations	Redundancy only	Ltd. reconfigurability	Major reconfigurability	Only minor mission losses	
		SIC-upgradability	0.13	91	Design provisions	None	Limited	Major	Mission changes via SW
		SIC-maintenance	0.13	92	Level of repairs reqd	Component	Unit	LRU	SW only
		Grid-maint. reqd	0.13	93	Frequency of actions	Daily	Monthly	Many months	5-year
		Grid-maint. freq.	0.13	94	Type of personnel	Contract specialist	Mix contract	High-skilled military	5-level
		Grid-maint. skills	0.13	95	Type of spare parts reqd	Specialized	Mostly MIL-SPEC	MIL-SPEC	Off the shelf
		Grid-repair	0.13	96	% work value on site	100%	75%	50%	10%
		Grid-reliability	0.13	97	MTBF, critical parts	100% of system life	125% of system life	150% of system life	200% of system life
		Commonality	0.20	98	SIC commonality	System-specific	Modular subsystems	Reconfigure designs	Assemble at launch site
		Interoperability	0.20	100	SIC interchangeability	System-specific	Alternates available	Standard interface	S/C on any launcher
Deposits/Infrastructure	0.20	0.20	Dual-use technology	None	Expand use	Some dual-use designs	All systems dual-use		
			Ltd use, components	Expand use	Some dual-use designs	All systems dual-use			

Appendix 2: Value Model Rogue World Weights

Value Hierarchy with "Rogue World" Weights					Line
OVERALL OBJECTIVE: Control and Exploit Space					Item No.
Force Enhancement	Communications		Crisis availability	0.30	1
			Capacity	0.30	2
	0.20		Interoperability	0.10	3
			Security	0.30	4
			Availability	0.10	5
	Navigation &		Data availability	0.20	6
	Positioning		Accuracy	0.20	7
	0.17		Robustness	0.50	8
			Processing Speed	0.27	9
		Intelligence &			10
0.31	Surveillance		ID Capability	0.27	11
	0.30		Coverage	0.07	12
			Day-night, All Weather	0.40	13
					14
	Environmental		Spectral Bands	0.20	15
	Monitoring and		Weather Prediction	0.20	16
	Control		Multispectral Coverage	0.20	17
			Weather Detail	0.20	18
	0.05		Weather Control	0.20	19
	Mapping,				20
	Charting, &		Surface Characterization	0.33	21
	Geodesy		Mensuration	0.33	22
	0.07		Data availability	0.33	23
			Coverage	0.20	24
	Warning,		ID Capability	0.20	25
	Processing, &		Timeliness	0.40	26
	Dissemination		Security	0.20	27
	0.22				

SPACECAST 2020 VALUE MODEL (Part 2)					Line
					Item
					No.
		Acquisition & Tracking	Coverage	0.33	28
		0.16	Accuracy	0.33	29
			Discrimination	0.33	30
		Survivability	0.25		31
		Kill lethality	0.17		32
		Timeliness	0.11		33
		Coverage	0.11		34
		Capacity	0.20		35
		Acquisition & Tracking	Coverage	0.33	36
		0.13	Accuracy	0.33	37
			Discrimination	0.33	38
		Survivability	0.22		39
		Kill lethality	0.17		40
		Timeliness	0.25		41
		Coverage	0.23		42
		Acquisition & Tracking	Coverage	0.33	43
		0.30	Accuracy	0.33	44
			Discrimination	0.33	45
		Survivability	0.13		46
		Kill lethality	0.17		47
		Timeliness	0.23		48
		Coverage	0.17		49

SPACECAST 2020 VALUE MODEL (Part 3)					Line
					Item
					No.
	Surveillance	Availability		Coverage	0.20 50
		0.33		Revisit Time	0.80 51
		Robustness		Survivability	0.50 52
	0.33			Maintainability	0.50 53
		Accuracy		Resolution	0.25 54
		0.33		Identification	0.25 55
				Track/Predict	0.50 56
Space				Maneuver	0.2 57
Control	Protection	Active			
0.31				Jamming	0.2 58
		0.60		Decoys	0.2 59
	0.33			Defensive Fire	0.4 60
		Passive		Redundancy	0.30 61
		0.40		CC&D	0.30 62
				Hardening	0.30 63
				Crypto Security	0.10 64
	Negation	Target Acquisition			65
		0.20			
		Destructive		Coverage	0.40 66
	0.33	ASAT		Weapon Capacity	0.30 67
		0.60		Effectiveness	0.30 68
		Incapacitating		Coverage	0.60 69
		Systems		Effectiveness	0.40 70
		0.20			

Appendix 3: White Paper System Descriptions

1. Refueled Transatmospheric Vehicle (TAV)

This system provides spacelift and weapons deployment from the earth's surface to low earth orbit using a rocket-powered TAV that takes off from a runway like a conventional aircraft. The vehicle starts with a full load of propellant but minimal oxidizer. It flies up to rendezvous with a subsonic air refueling tanker to pick up a full load of oxidizer before continuing to orbital altitude and speed.

2. Orbital Transfer Vehicle (OTV)

An unmanned autonomous boost vehicle used to transfer spacecraft between various orbits, primarily from low earth orbit (LEO) to higher orbits.

3. Orbital Maneuvering Vehicle (OMV)

An orbital propulsion and docking system used to take payloads from an earth-to-orbit lift vehicle and then place it in its final orbital plane or used to fetch and return orbiting payloads to a central repair and recovery location. The system would also be capable of carrying line replaceable units (LRU) to a damaged/degraded satellite and accomplishing on-site repair or replacement.

4. Space Modular System(s)

A satellite motherboard concept in which the mission support equipment common to all satellites (power generation and distribution; communication transmitters, receivers, and antennas; navigation; computers and data storage; pointing/tracking/station keeping thruster; satellite tracking telemetry and control; cross link; etc.) is placed on-orbit and the separate mission-specific payload packages are lifted to the motherboard for integration with the common elements.

5. Global Surveillance, Reconnaissance, and Targeting System (GSRT)

An omni-sensorial collection, processing, and dissemination system to provide a real time information data base.

This data base is used to create a virtual reality image of the area of interest. This virtual reality image is then used at all levels of command to provide situational awareness, technical and intelligence information, and two-way command and control.

6. Super Global Positioning System (S-GPS)

An advanced Global Positioning System that provides increased positioning accuracy on the order of centimeters, fusion with other sensor assets, enhanced on-board computational capabilities, and a high data rate transmitter using low power and spread spectrum technology. S-GPS would employ a system of coded signals to provide multi-level fused information and selectable accuracies to deny capability to all but selected users.

7. Space Traffic Control System (SPATRACS)

Development of an integrated space traffic control system that will integrate sensor information (on and off board), provide collision avoidance information, and also deconflict flight planning. The system has a space segment consisting of a few small, simple satellites with passive sensors and onboard processing that are responsible for tracking all objects in space. The system also has a central ground facility that would provide fusion with other data from ground-based sensor, validation, and additional analysis.

8. Weather Forecast System

Development and operational employment of an integrated weather information system consisting of on-orbit and ground sensors, and high speed information processing centers that produce data bases available to weather information users. These data bases would consist of observational weather data, forecast products, climatological information, and weather advisories and warning information.

9. Space-Based Solar Monitoring and Alert Satellite System (SMASS)

A system of satellites to provide multispectral electro-optical imaging of the sun, sunspot mapping and analysis,

interplanetary magnetic field mapping, solar flare monitoring/alert capability, plasma particle measurement, solar electromagnetic energy emissions in the extreme ultraviolet, and direct broadcast communication capability with space operation centers on earth and in space. Analysis and forecasting capability would exist on the sensor platforms as well as at the earth or space-based operations center.

10. Ionospheric Forecasting System

A system of ground and space-based sensors to monitor and map the earth's ionosphere. The system also includes a control facility to collect and process the data from the sensor network and then disseminate the information to the user community. The potential exists for ionospheric modification to enhance military missions.

11. Holographic Projector

A system that could project holograms from space onto the ground, in the sky, or on the ocean anywhere in the theater of conflict for special operation deception missions. This system would be composed of either orbiting holographic projector or relay satellites that would pass data and instructions to a remotely piloted vehicle or aircraft that would then generate and project the holographic image.

12. Space-Based High Energy Laser (HEL) System

A space-based, multimegawatt high energy laser system that can be used in several modes of operation. In its weapons mode with the laser at high power, it can attack ground, air, and space targets. In its surveillance mode, it can operate using the laser at low power levels for active illumination imaging or with the laser inoperative for passive imaging.

13. Kinetic Energy Weapon (KEW) System

A general class of weapons that include a variety of warhead types from flechettes and pellets to large and small heavy metal rods. They can be augmented with explosive or pyrotechnic devices but generally are not. They achieve

their destructive effect by means of the hydrodynamic effect of penetrating the target at hypervelocity.

14. High Powered Microwave (HPMW) System

A space-based, high-power microwave weapon system that is capable of destroying ground, air, and space targets.

15. Particle Beam (PB) Weapon System

A directed energy weapon system using a tightly focused, high-energy stream of electrically neutral atomic particles traveling near the speed of light. A space-based system to attack and disrupt targets in space or the edge of the atmosphere (ballistic missile defense [BMD]).

16. Weather C3 System

A counterforce weather control system for military applications. The system consists of a global, on-demand weather observation system; a weather modeling capability; a space-based, directed energy weather modifier; and a command center with the necessary communication capabilities to observe, detect, and act on weather modification requirements.

17. Solar Mirror System

A system of orbital mirrors to redirect solar energy for purposes of controlling terrestrial temperature and cloud patterns.

18. Asteroid Detection System

An observation network composed of multispectral ground and space sensors for surveillance, detection, tracking, and characterization of space objects that may pose a threat if they were to collide with the earth. The system also includes a central facility to collect data from all the sensors in the network, maintain a current data base of all known objects, and disseminate collected information to appropriate authorities.

19. Asteroid Negation System

A system that would be able to intercept any object that was determined to be a threat to the earth in sufficient

time to deflect its course or fragment it into smaller pieces that do not pose a threat. Deflection and fragmentation could be accomplished by a variety of means from nuclear explosive devices, high specific impulse thrusters, kinetic energy projectiles, or directed energy devices.

Appendix 4: Detailed Descriptions of Value Model Measures of Merit

Note: Detailed descriptions should be interpreted in the context of the position of the line in the value hierarchy. For instance, line item 1 is in Force Enhancement (Level 1), Communications (Level 2), Crisis Availability (Level 3).

Force Enhancement Measures of Merit:

Line Item No.	Measure of Merit	Detailed Description
1	Initial # links in theater	Number of communication links available in-theater at the outset of hostilities
2	Decompressed MB/sec	Capacity of each link in megabits per second, including benefits of data compression
3	Common-use systems	Degree to which all comsats can be used by all communications terminals
4	Level of secure links	Command level at which secure links are easily available
5	Crisis availability	Degree to which navigation signal is available in-theater
6	Receiver size/cost	Size and cost of device that processes nav signal
7	Location precision	Expected error of navigation fix
8	Resistance to CM	Degree of resistance of common-user signal to countermeasures (CM)
9	Auto image processing	Amount of image interpretation that is done by machine
10	(not used)	
11	Image interpretability	Degree of detail that can be seen on an image
12	Area per unit time	Square miles that can be imaged per hour
13	% time data available	Average percent of a day during which an image can be taken of a given location
14	(not used)	
15	Multispectral bands	Number of spectral bands that can be collected at once
16	Prediction	Length of time over which a high-accuracy weather prediction is valid
17	Multispectral revisit time	Average time between viewing opportunities with a multispectral sensor

Line Item No.	Measure of Merit	Detailed Description
18	Instant weather (WX) info	Type of weather information available in near real time
19	Amount of control	Available control over weather
20	(not used)	
21	Amount of detail	Type of detailed information available about surface and subsurface features
22	Geodetic precision	Precision with which locations are known
23	Time to get new map	Time required to produce and distribute a new map based on existing data
24	Coverage	Type of missiles that can be detected
25	What and where	What type of missile is being tracked & where it is headed
26	Time to tactical warning	Typical elapsed time until tactical user receives warning
27	Resistance to CM	Degree of resistance of spacecraft command and data signals to countermeasures
Force Application Measures of Merit:		
28	Covered area	Portion of world covered by system acquisition and tracking subsystem
29	Track accuracy	Expected error in track; portion of world over which this is achieved
30	ID/Discrimination	Degree to which possible RVs can be identified and decoys discriminated from warheads
31	Qualitative judgment	Scorers' judgment on survivability of system
32	Pk	Probability of kill (Pk); portion of flight where attainable
33	Required warning time	Time required to bring the system to full alert
34	Defended area	Portion of world protected by system
35	RVs handled at a time	Number of re-entry vehicles that can be engaged at once
36	Covered area	Portion of world covered by system acquisition and tracking subsystem
37	Accuracy	Expected error in track; relevant type of target
38	ID/Discrimination	Degree to which possible targets can be identified and discriminated from decoys
39	Qualitative judgment	Scorers' judgment on survivability of system

Line Item No.	Measure of Merit	Detailed Description
40	Pk	Probability of kill for different terrestrial targets
41	Required warning time	Time required to bring the system to full alert
42	Covered area	Portion of world protected by system
43	Covered area	Portion of world covered by system acquisition and tracking subsystem
44	Accuracy	Expected error in track; relevant type of target
45	ID/Discrimination	Degree to which possible targets can be identified and discriminated from decoys
46	Qualitative judgment	Scorers' judgment on survivability of system
47	Pk	Probability of kill for different terrestrial targets
48	Required warning time	Time required to bring the system to full alert
49	Covered area	Portion of world protected by system

Space Control Measures of Merit:

50	Percent of space	Portion of space that is covered by surveillance system
51	Time to view	Maximum time until an object in orbit can be tracked
52	Qualitative judgment	Scorers' judgment on survivability of system
53	Time to restore	Time to restore full capability after a system failure
54	Target sample distance	Typical minimum resolved distance in image of spacecraft
55	Percent objects ID's	Percent of possibly hostile spacecraft that are correctly identified
56	Avg # objects lost	Average daily number of space objects whose tracks have been lost
57	Response time	Time required to plan and execute evasive maneuver
	Delta velocity	Velocity change of feasible evasive maneuvers
58	Spectral range	Range of radio frequencies over which an attacker can be jammed
59	Avg decoys / S/C	Average number of decoys available per spacecraft
	Range of effectiveness	Range of sensors over which decoys are effective

Line Item No.	Measure of Merit	Detailed Description
60	Pk	Probability of kill of anti-ASAT weapon
61	Qualitative judgment	Scorers' judgment on survivability of system
62	Pd	Probability of detection
63	Sure safe W on target	Number of watts a spacecraft can receive without risk of damage
64	Percent S/C with crypto	Percent of spacecraft with encrypted uplinks & downlinks
65	Time to produce state vector after launch	Time from hostile spacecraft launch to possession of targeting-quality state vector
66	Percent of S/C	Percent of potentially hostile spacecraft that can be engaged
67	Avg # shots / target	Average number of time each potentially hostile spacecraft can be engaged
68	Pk / shot	Probability of kill for one engagement that the target will be effectively incapacitated
69	Percent of systems	Percent of potentially hostile spacecraft that can be effectively incapacitated
70	Pr{incapacitate}	Probability for one engagement that the target will be effectively incapacitated
Space Support Measures of Merit:		
71	Cost/lb to orbit	Cost per pound to put spacecraft in low earth orbit
72	Develop/procure cost	Cost to develop and procure a new launch system
73	Required warning time	Time required to prepare for & conduct a space launch
74	Inclinations achievable	Percent of all orbit inclination (0-110 degrees) that a launch system can achieve
75	Increase in rate	Possible increase in launch rate during crisis
76	Missions supported	Number of different spacecraft that a given booster can launch
77	Pr{soft abort abort}	Probability that a post-liftoff launch abort will not harm the booster or payload
78	Time to restart ops	Time to restart launch operations after a major mishap
79	Pr{destructive abort}	Probability that a launch attempt will not be successful

Line Item No.	Measure of Merit	Detailed Description
80	# locations/orbit plane	Number of launch sites that can be used to launch into a given orbit plane
81	Ease of handling	The degree to which the booster's propellants are cryogenic and/or toxic
82	Percent blue-suit	Percent of launch crew that is military personnel
83	Number and location	Number of location of launch ranges needed for space launches
84	Similarity to air ops	Degree to which launch operations resemble typical aircraft operations
85	Toxicity and waste	Toxicity and volume of vented propellants and combustion products
86	Type bases	Number and type (with regard to survivability) of available launch bases
87	Max lift/launch	Maximum payload to low earth orbit per launch
88	Link reliability	Reliability of comm links in satellite control system
89	Avg time to diagnose	Average time to diagnose and correct a failure in satellite control system
90	Type ground stations	Number and type (with regard to survivability) of satellite control ground stations
91	HW failure recovery	Ability of spacecraft to adapt to hardware failures
92	Design provisions	Degree to which spacecraft can be upgraded
93	Level of repairs reqd	Typical hardware level at which repairs must be made
94	Frequency of actions	Typical frequency of maintenance actions
95	Type of personnel	Type of personnel required for maintenance
96	Type of piece parts reqd	Type of piece parts required
97	% work value on site	Percent of repair work value that is done on-site
98	MTBF, critical parts	Typical mean time between failure of critical parts
99	S/C commonality	Degree of commonality between spacecraft
100	S/C interchangeability	Degree to which spacecraft can be launched on different boosters
101	Dual-use technology	Degree to which military and civil spacecraft use common designs

Appendix 5: System Concept Scores

Line Item	TAV (#1)			OTV (#2)			OMV (#3)			Modular Sys. (#4)			GRT (#5)			Super GPS (#6)		
	Sys Score	Line Item	Weighted	Sys Score	Line Item	Weighted	Sys Score	Line Item	Weighted	Sys Score	Line Item	Weighted	Sys Score	Line Item	Weighted	Sys Score	Line Item	Weighted
No.	Score	Line Score	Line Score	Score	Line Score	Line Score	Score	Line Score	Line Score	Score	Line Score	Line Score	Score	Line Score	Line Score	Score	Line Score	Line Score
1	80.0%	2.3%	40.0%	1.1%	30.0%	0.9%												
2																		
3																		
4																		
5	10.0%	0.1%	5.0%	0.0%	10.0%	0.1%										10.0%	0.1%	
6																		
7																		
8																50.0%	0.9%	
9																50.0%	1.5%	
10																		
11																		
12	90.0%	1.2%	40.0%	0.5%												90.0%	1.8%	1.0%
13	90.0%	2.4%	40.0%	1.1%	30.0%	0.8%										90.0%	2.4%	
14																		
15																		
16																		
17	50.0%	0.3%	10.0%	0.1%														
18																		
19																		
20																		
21																		
22																		
23	90.0%	1.0%																
24	80.0%	1.1%	40.0%	0.5%	30.0%	0.4%										10.0%	0.1%	
25																		
26																		
27																		

SATRACS (#7)				WX Forecast (#8)				SMASS (#9)				Iono. Forecast (#10)				HEL (#12)				
Line Item No.	Sys Score:		3.6%	Weighted		Sys Score:		4.3%	Weighted		Sys Score:		0.8%	Weighted		Sys Score:		0.8%	Weighted	
	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	Line Item Score	
1																				
2																				
3																				
4																				
5																				
6																				
7																				
8																				
9																				
10																				
11																				
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19																				
20																				
21																				
22																				
23																				
24																				
25																				
26																				
27																				

KEW (#13)				HPMW (#14)				Particle Beam (#15)				WX Control (#16)				Solar Mirrors (#17)				Ast. Det. (#18)			
Line	Sys Score:	12.2%		Sys Score:	14.7%			Sys Score:	10.9%			Sys Score:	2.3%			Sys Score:	0.5%			Sys Score:	2.2%		
Item	Line Item	Weighted	Line Score	Line Item	Weighted	Line Score		Line Item	Weighted	Line Score		Line Item	Weighted	Line Score		Line Item	Weighted	Line Score		Line Item	Weighted	Line Score	
No.	Score			Score				Score				Score				Score				Score			
1																							
2																							
3																							
4																							
5																							
6																							
7																							
8																							
9																							
10																							
11																							
12																							
13																							
14																							
15												50.0%	0.3%										
16												80.0%	0.5%										
17												90.0%	0.5%										
18												90.0%	0.5%										
19												90.0%	0.5%			50.0%	0.3%						
20																							
21																							
22																							
23																							
24																							
25																							
26																							
27																							

Line Item	TAV (#1)			OTV (#2)			OMV (#3)			Modular Sys. (#4)			GSRT (#5)			Super OPS (#6)		
	Line Score	Line Item	Weighted	Line Score	Line Item	Weighted	Line Score	Line Item	Weighted	Line Score	Line Item	Weighted	Line Score	Line Item	Weighted	Line Score	Line Item	Weighted
28	90.0%	Score	0.5%	40.0%	Score	0.2%							90.0%	Score	0.5%			
29													90.0%	Score	0.5%			
30													90.0%	Score	0.5%			
31	90.0%	Score	0.8%	10.0%	Score	0.1%							90.0%	Score	0.5%			
32																		
33																		
34	90.0%	Score	0.8%	40.0%	Score	0.4%												
35	50.0%	Score	0.4%															
36	90.0%	Score	0.3%	40.0%	Score	0.1%												
37																		
38																90.0%	Score	0.3%
39	90.0%	Score	0.8%	10.0%	Score	0.1%												
40																10.0%	Score	0.1%
41																		
42	90.0%	Score	1.2%	40.0%	Score	0.5%												
43	90.0%	Score	0.6%	90.0%	Score	0.6%							90.0%	Score	0.6%			
44													90.0%	Score	0.6%			
45													90.0%	Score	0.6%			
46	90.0%	Score	0.8%	10.0%	Score	0.1%												
47																		
48													90.0%	Score	1.4%			
49	90.0%	Score	1.1%	40.0%	Score	0.5%							90.0%	Score	1.1%			

SATRACS (#7)				WX Forecast (#8)				SMASS (#9)				Item Forecast (#10)				HEL (#12)			
Line	Sys Score:		3.6%	Sys Score:		4.3%	Sys Score:		0.8%	Sys Score:		0.8%	Sys Score:		0.8%	Sys Score:		32.2%	
Item	Line Item	Score	Weighted	Line Item	Score	Weighted	Line Item	Score	Weighted	Line Item	Score	Weighted	Line Item	Score	Weighted	Line Item	Score	Weighted	
No.	Line Item	Score	Weighted	Line Item	Score	Weighted	Line Item	Score	Weighted	Line Item	Score	Weighted	Line Item	Score	Weighted	Line Item	Score	Weighted	
28																			
29																			
30																			
31																			
32																			
33																			
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44																			
45																			
46																			
47																			
48																			
49																			

KEW (#13)			HPMW (#14)			Particle Beam (#15)			WX Control (#16)			Solar Mirror (#17)			Ast. Det. (#18)		
Line	Sys Score:	12.2%	Sys Score:	14.7%	Weighted	Sys Score:	10.9%	Weighted	Sys Score:	2.3%	Weighted	Sys Score:	0.5%	Weighted	Sys Score:	2.2%	Weighted
Item	Line Item	Score	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score
No.	Score	Line Score	Score	Line Score	Line Score	Score	Line Score	Line Score	Score	Line Score	Line Score	Score	Line Score	Line Score	Score	Line Score	Line Score
28	90.00%	0.52%				90.00%	0.52%										
29	90.00%	0.52%				50.00%	0.29%										
30	90.00%	0.52%				50.00%	0.29%										
31	50.00%	0.45%				50.00%	0.45%										
32	50.00%	0.80%				50.00%	0.80%										
33	70.00%	0.66%				90.00%	0.85%										
34	50.00%	0.47%				90.00%	0.85%										
35	50.00%	0.42%				50.00%	0.42%										
36	90.00%	0.30%															
37	50.00%	0.17%															
38																	
39	50.00%	0.43%															
40	10.00%	0.07%															
41	50.00%	0.70%															
42	50.00%	0.68%															
43	90.00%	0.63%															
44	10.00%	0.07%															
45																	
46	50.00%	0.45%															
47	10.00%	0.12%															
48	60.00%	0.91%															
49	70.00%	0.89%															

Line Item No.	TAV (#1)			OTV (#2)			OMV (#3)			Modular Sys. (#4)			GSRT (#5)			Super GPS (#6)		
	Sys Score:	34.1%	Weighted	Sys Score:	14.9%	Weighted	Sys Score:	3.6%	Weighted	Sys Score:	3.1%	Weighted	Sys Score:	18.9%	Weighted	Sys Score:	4.7%	Weighted
	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score
50	90.0%	0.4%	0.2%	40.0%	0.2%	0.2%							10.0%	0.0%	0.0%			
51													90.0%	1.8%	0.6%			
52	50.0%	0.6%	0.1%	10.0%	0.1%	0.1%							50.0%	0.6%	0.6%			
53	50.0%	0.6%	0.1%	10.0%	0.1%	0.1%							90.0%	0.6%	0.6%			
54													90.0%	0.6%	0.6%			
55													90.0%	1.1%	0.6%			
56							20.0%	0.2%										
57																		
58																		
59																		
60																		
61	50.0%	0.7%	0.1%	10.0%	0.1%	0.1%												
62																		
63																		
64																		
65																		
66	90.0%	0.5%	0.2%	40.0%	0.2%	0.2%												
67	50.0%	0.2%	0.0%	10.0%	0.0%	0.0%												
68																		
69	90.0%	2.4%	1.1%	40.0%	1.1%	1.1%												
70																		

any one level sum to one. The weight of each line item is then the product of all its inherited weights up the hierarchy. As a mathematical consequence of the normalization, the weights of all line items sum to one.

The “standard” value weights are listed in the Value Model in the first six columns of the matrix in Appendix 1. These values represent the team’s judgment of the relative value of the force qualities if the future geopolitical system is more or less similar to today (the “SPACECAST 2020 World”). The weights were also estimated for a “Rogue World” scenario, a world in which there are one or a few aggressive, militarized, and sufficiently technologically capable states that are the main threat to world peace. These weights are in Appendix 2. Other weights were also used when performing a sensitivity analysis as described below (see Key Results).

System Identification

Following a thorough review of the SPACECAST 2020 White Papers, the Technology Team identified 19 unique high-leverage space systems (Appendix 3) from which key technology areas could be identified. For this operations analysis, a system was defined to be “a functionally related group of elements that performs a mission or task.” Although most of the identified systems were each extracted from a single white paper, several systems, particularly those involving space weaponry, were critical to the capabilities detailed in several of the papers. For example, space-based high energy laser systems were key elements of the white papers on offensive counterspace, defensive counterspace, and force application, and also contributed heavily to the capabilities called out in the paper entitled “Leveraging the Infosphere: Surveillance and Reconnaissance in 2020.” In several of the papers, such as the one entitled “Projecting Information Power in War and Peace,” no systems could be identified. In these cases, the papers contained a general framework for doing business in given mission areas without a level of detail required for technology identification.

The 19 identified systems were:

1. Refueled Transatmospheric Vehicle (TAV)
2. Orbital Transfer Vehicle (OTV)

3. Orbital Maneuvering Vehicle (OMV)
4. Space Modular System(s)
5. Global Surveillance, Reconnaissance, and Targeting System (GSRT)
6. Super Global Positioning System (S-GPS)
7. Space Traffic Control System (SPATRACS)
8. Weather Forecasting System
9. Space-Based Solar Monitoring and Alert Satellite System (SMASS)
10. Ionospheric Forecasting System
11. Holographic Projector
12. Space-Based High Energy Laser (HEL) System
13. Kinetic Energy Weapon (KEW) System
14. High Powered Microwave (HPMW) System
15. Particle Beam (PB) Weapon System
16. Weather C3 System
17. Solar Mirror System
18. Asteroid Detection System
19. Asteroid Negation System

The full descriptions of these systems are found in Appendix 3.

Scoring the Systems

Scoring 19 systems against 98 line items required 1,862 judgments. A structure was developed to maximize the consistency and objectivity of the judgments. Before any systems were scored, a **measure of merit** was defined for each line item. This was a specific and where possible quantifiable measure of that quality, such as “megabits per second” or “pounds to orbit.” (In a few cases a line item was given two measures of merit.) Four benchmark levels of operational capability were established for each measure of merit, as shown below.

<u>Operational Capability</u>	<u>Score</u>
Current	1
Minor Improvement	2
Significant Improvement	6
Order-of-Magnitude Improvement	10

For instance, the measure of merit for line item 2 (communications capacity) was “decompressed megabits per

SATRACS (#7)				WX Forecast (#8)				SMASS (#9)				Iono. Forecast (#10)				HEL (#12)			
Line	Sys Score:		3.6%	Sys Score:		4.3%	Sys Score:		0.8%	Sys Score:		0.8%	Sys Score:		0.8%	Sys Score:		32.2%	
Item	Line Item	Weighted		Line Item	Weighted		Line Item	Weighted		Line Item	Weighted		Line Item	Weighted		Line Item	Weighted		
No.	Score	Line Score		Score	Line Score		Score	Line Score		Score	Line Score		Score	Line Score		Score	Line Score		
50	10.0%	0.0%		10.0%	0.0%											50.0%	0.2%		
51	90.0%	1.8%		90.0%	1.8%											60.0%	1.2%		
52	50.0%	0.6%		50.0%	0.6%											70.0%	0.8%		
53																			
54	30.0%	0.2%		30.0%	0.2%											50.0%	0.3%		
55	70.0%	0.4%		70.0%	0.4%											80.0%	0.5%		
56	50.0%	0.6%		50.0%	0.6%											80.0%	1.0%		
57																			
58																			
59																			
60																			
61																90.0%	0.3%		
62																			
63																			
64																			
65																			
66																70.0%	1.0%		
67																90.0%	0.5%		
68																90.0%	0.4%		
69																90.0%	0.4%		
70																90.0%	2.4%		
																90.0%	1.6%		

KEW (#13)			HPMW (#14)			Particle Beam (#15)			WX Control (#16)			Solar Mirrors (#17)			Ast. Det. (#18)		
Line Item	Sys Score:		Line Item	Sys Score:		Line Item	Sys Score:		Line Item	Sys Score:		Line Item	Sys Score:		Line Item	Sys Score:	
	Score	Weighted		Score	Weighted		Score	Weighted		Score	Weighted		Score	Weighted		Score	Weighted
No.																	
50																	
51																	
52																	
53																	
54																	
55																	
56																	
57																	
58																	
59																	
60	50.0%	0.1%		90.0%	0.3%		90.0%	0.3%								100%	0.1%
61				50.0%	0.7%		50.0%	0.7%								90.0%	0.6%
62																90.0%	1.1%
63																	
64																	
65	70.0%	1.0%															
66	70.0%	0.4%		90.0%	0.5%		90.0%	0.5%									
67	50.0%	0.2%		90.0%	0.4%		90.0%	0.4%									
68	90.0%	0.4%		90.0%	0.4%		90.0%	0.4%									
69				90.0%	2.4%		90.0%	2.4%									
70				90.0%	1.6%		90.0%	1.6%									

Line Item No.	TAV (#1)			QTV (#2)			OMV (#3)			Modular Sys. (#4)			GSRT (#5)			Super GPS (#6)		
	Sys Score:	34.1%	Weighted	Sys Score:	14.8%	Weighted	Sys Score:	3.6%	Weighted	Sys Score:	3.1%	Weighted	Sys Score:	18.9%	Weighted	Sys Score:	4.7%	Weighted
	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score	Line Item	Score	Line Score
71		90.0%	1.5%	50.0%	0.9%													
72		60.0%	1.0%	50.0%	0.9%													
73		90.0%	0.4%	50.0%	0.2%													
74		50.0%	0.2%	50.0%	0.2%													
75		100.0%	0.5%															
76		70.0%	0.3%	70.0%	0.3%													
77		90.0%	0.4%	60.0%	0.3%													
78		50.0%	0.2%	20.0%	0.1%													
79		90.0%	1.8%	30.0%	0.6%													
80		100.0%	0.4%	30.0%	0.1%													
81		70.0%	0.3%	10.0%	0.0%													
82		90.0%	0.4%	90.0%	0.4%													
83		100.0%	0.4%															
84		90.0%	0.4%	50.0%	0.2%													
85		90.0%	1.1%	50.0%	0.7%													
86		50.0%	0.7%	50.0%	0.7%													
87				50.0%	0.3%													
88																		
89										50.0%	0.7%							
90																		
91		50.0%	0.1%	50.0%	0.1%					50.0%	0.1%							
92		50.0%	0.1%	50.0%	0.1%					50.0%	0.1%							
93		50.0%	0.1%															
94																		
95		70.0%	0.1%															
96		70.0%	0.1%															
97		70.0%	0.1%															
98																		
99		90.0%	0.7%							90.0%	0.7%							
100		90.0%	0.7%							90.0%	0.7%							
101		90.0%	0.7%	90.0%	0.7%					90.0%	0.7%							

Line Item No.	SATRACS (#7)			WX Forecast (#8)			SMAS (#9)			Iono. Forecast (#10)			HEL (#12)		
	Sys Score: Line Item Score	3.6% Weighted Line Score		Sys Score: Line Item Score	4.3% Weighted Line Score		Sys Score: Line Item Score	0.8% Weighted Line Score		Sys Score: Line Item Score	0.8% Weighted Line Score		Sys Score: Line Item Score	32.2% Weighted Line Score	
71															
72															
73															
74															
75															
76															
77															
78															
79															
80															
81															
82															
83															
84															
85															
86															
87															
88															
89															
90															
91										50.0%	0.1%		50.0%	0.1%	
92										50.0%	0.1%		50.0%	0.1%	
93															
94															
95															
96															
97															
98															
99															
100															
101															

Line Item No.	KEW (#13)			HPMW (#14)			Particle Beam (#15)			WX Control (#16)			Solar Minors (#17)			Att. Det. (#18)		
	Sys Score:	12.2%		Sys Score:	14.7%		Sys Score:	10.9%		Sys Score:	2.3%		Sys Score:	0.5%		Sys Score:	2.2%	
	Line Item	Weighted	Line Score	Line Item	Weighted	Line Score	Line Item	Weighted	Line Score	Line Item	Weighted	Line Score	Line Item	Weighted	Line Score	Line Item	Weighted	Line Score
71																		
72																		
73																		
74																		
75																		
76																		
77																		
78																		
79																		
80																		
81																		
82																		
83																		
84																		
85																		
86																		
87																		
88																		
89																		
90																		
91	50.0%	0.1%		50.0%	0.1%		50.0%	0.1%		50.0%	0.1%		50.0%	0.1%				
92	50.0%	0.1%		50.0%	0.1%		50.0%	0.1%		50.0%	0.1%		50.0%	0.1%				
93																		
94																		
95																		
96																		
97																		
98																		
99																		
100																		
101																		

Appendix 6: SPACECAST 2020 Critical Technologies

1. Data Fusion (MCTL 4.2.5): Data fusion is the technique whereby multivariate data from multiple sources are retrieved and processed as a single, unified entity. Data fusion is fundamental to command and control, with intelligence processing being a major ingredient. A significant set of priority databases is crucial to the effective functioning of the fusion process.

2. Electromagnetic Communications (MCTL 5.1.1): This technology covers the development and production of a variety of telecommunication equipment used for electromagnetic transmission of information over any media. The information may be analog or digital, ranging in bandwidth from a single voice or data channel to video or multiplexed channels occupying hundreds of megahertz. Included are onboard satellite communication equipment and laser communication techniques capable of automatically acquiring and tracking signals and maintaining communications through atmospheric, exoatmospheric, and subsurface (water) media.

3. Energetic Materials (MCTL 12.7): This technology covers the development, production, and storage of constituent materials into composites or formulations that can be used as high energy propellants. This technology must be available if the ingredients of energetic formulations are to be manufactured safely in adequate quantity and quality for operational propulsion systems.

4. Hard Real-Time Systems (MCTL 4.2.4): Technologies required for the processing of data by a computer system that provides a required level of service as a function of available resources, within a guaranteed response time, regardless of the load on the system, when stimulated by an external event. Hard real-time operating systems that provide a shared set of computer resource management services designed and optimized for support of time-critical computer software applications, command and control, and aerospace vehicle navigation.

control, lightweight motor hardware, and more efficient subsystems.

13. Materials Technology (MCTL 1.0): This technology includes multiapplication materials. Metals, alloys, and ceramics (MCTL 1.1) covers classes of metals and non-composite ceramics with enhanced strength and durability at progressively more severe load bearing and thermal environments. Composite materials (MCTL 1.2) covers high performance organic, metal, carbon, and ceramic matrix composites which result in structural weight reduction, enhanced range, propulsion, and vehicle capabilities to meet operational requirements. Carbon and ceramic composites may provide advanced thermal protection material for advanced aerospace vehicles.

14. Micromechanical Devices (MCTL 2.6): This technology covers the manufacture of micromechanical devices, also known as micro machines, micro robots, and micro sensors, and their integration with microelectronics devices on a single "chip." Applications of this technology may include high precision mirrors and lenses for high output lasers, gyroscopic control guidance systems, sensors for control systems and miniature engines, accelerometers, transducers, and piezoelectric drives which can revolutionize military systems in terms of size, weight, and performance parameters such as power requirements.

15. Navigation, Guidance, and Vehicle Control (MCTL 7.0): These technologies are required for both autonomous and cooperative positioning (navigation), coordination, and control of military force elements. Included are technologies for flight management, vehicle guidance, and control. Accurate positioning and control are essential for the effective coordination of highly mobile military flight vehicles. These capabilities also directly determine the delivery accuracy and lethality of "smart" weapons.

16. Neutral Particle Beam (NPB) Systems (MCTL 11.3.2): Technologies required for generation, propagation, and control of high-intensity atomic beams of hydrogen or its isotopes. Includes high current (tens of milliampere) negative hydrogen ion beam generation and acceleration, high burst power generation, beam control and monitoring

subsystems, and target interaction and kill assessment. NPB weapons use projections from a high energy particle accelerator, through a charge neutralization cell, to a distant target. NPBs only have utility in space.

17. Nonchemical High Specific Impulse Propulsion (MCTL 9.5.2): This technology covers low-thrust, high specific impulse propulsion devices that can be used for spacecraft station keeping or orbit changes. Specifically, these propulsion systems include, but are not limited to, electrostatic, electrothermal, and electromagnetic systems, which utilize electric power to accelerate propellant gases to high exit velocities.

18. Optics (MCTL 10.2): This technology covers those required to develop and produce optics where the criticality of the component is major and the technology involved in the fabrication of key optical components involves techniques and processes which are not generally available in the commercial market. This technology, which includes adaptive optics, allows reconnaissance systems capable of operation without atmospheric distortion and directed energy systems capable of diffraction-limited performance against space-based or endo-atmospheric targets.

19. Power Systems and Energy Conversion (MCTL 10.3.1): These technologies address the generation and delivery of power to meet electrical requirements under specified environmental conditions, and within specific size and weight constraints. These technologies include low power AC and DC power generation for sensitive electronics applications, space-qualified field generation equipment, high energy density systems, energy conversion technologies applied to generation of primary electrical power, techniques for continuous conversion/power generation, and pulse power applications.

20. Pulsed Power Systems (MCTL 10.3.3): These technologies cover the development and production of equipment required for moderate and high pulse power systems (greater than 2 megawatts average power with more than 10 kJ per pulse). Included are pulse power subsystems required for active radar and directed energy systems. These technologies address high power solid state

control components, switches, and techniques for achieving and preserving fine-grained pulse characteristics in moderate and high power systems.

21. Robotics, Controllers, and End-Effectors (MCTL 2.2.5): This technology covers multifunctional manipulation devices employing feedback information from one or more sensors to orient parts, tools, or other devices through variable movements in three-dimensional space. In order to perform complex, high precision tasks, they contain at least three open or closed loop servo devices and have accessible programmability by means of off-line computer or programmable logic controllers.

22. Sensors (MCTL 6.0): These technologies include all sensor types that are of military interest. Included are technologies for acoustics, optical sensors, cameras, radar identification, gravity meters, magnetometers, and associated gradiometers. Critical elements include specially developed materials and precision manufacture, integration of the components with processing subsystems, simulation and modeling, and thorough testing for performance and operational robustness.

23. Spacecraft Structures (MCTL 9.5.1): These technologies cover the development and production of dimensionally stable structures for spacecraft which employ techniques for control of structural distortion, including materials designed for zero coefficient of thermal expansion designs to prevent structural outgassing in orbit, and materials that provide high strength and high stiffness. Also included are analysis techniques used to simulate the dynamic interaction of the structure with the spacecraft control system and to provide the means to define a design with the required stability characteristics for precision structures such as optical systems and antennas or with large flexible appendages such as solar panels. This section also covers sensors and actuators used for spacecraft vibration control.

24. Vehicle Survivability (MCTL 9.7): These technologies enhance the survivability of US aerospace vehicles to threats of detection and attack by enemy forces. Included under this category are signature-control for avoid-

ing or delaying detection and other measures such as maneuverability or high speed to reduce engagement opportunity after detection has occurred. Vehicle survivability is achieved or enhanced by denying the enemy the ability to "see" the vehicle through visual, radar, radiated heat, and noise signatures or communications signals.

25. Virtual Reality: Virtual reality technologies are actually a combination of those encompassed by Dynamic Training and Simulation (MCTL 4.1.2), Image Processing (MCTL 4.1.4), and Hard Real-Time Systems (MCTL 4.2.4). Dynamic Training and Simulation covers techniques that allow operator feedback into real-time control functions that enhance realism by coordinated multisensor operator inputs. Hard Real-Time Systems involve the processing of data by a computer system providing a required level of service, as a function of available resources, within a guaranteed response time when stimulated by an external event. These technologies enable a human to efficiently operate complex systems from a remote location or "project" himself into an artificial environment for purposes such as command and control.

Appendix 7: Contributions of Technologies to Systems

Technology (see Appendix 6 for descriptions):

System	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12	#13	#14	#15	#16	#17	#18	#19	#20	#21	#22	#23	#24	#25	Sum
1 TAV			10			20							30	5	10						20				5	100
2 OTV												5		20			40		20		15					100
3 OMV						10								20					15		25					100
4 Mod Sys																	15				20		45			100
5 GSRT	20	10				20		15						10								25				100
6 S-GPS	20					20			15					15	20				5							100
7 SPATRACS		30		10		30																5				100
8 WX Fcast	55					35		10														30				100
9 SMASS	20	10				25		15																		100
10 Iono. Fcast	10			45		15																	30			100
11 Holo. Proj.		5			15	10		20			10							20	20							100
12 HEL					25	5					25			5	5			25	10							100
13 KEW						20				40				15	25											100
14 HPMW						5							5	5	5					40						100
15 PB						5							5	5	5	45										100
16 WX C3	10	10		15		50														40						100
17 Mirror															25							15				100
18 Ast. Det	5																	25					50			100
19 Ast. Neg				10		15									35		65		20							100

Judgements on Percentage Dependence of Each System on Each Critical Technology

Appendix 8: Spacelift Vehicle Descriptions

Delta II 7925

Developed from the Thor intermediate range ballistic missile (IRBM) and Vanguard upper stages in 1959 by the Douglas Aircraft Company, the Delta II uses a single RS-27 single-start liquid bi-propellant (liquid oxygen-kerosene) engine producing 210k lbs of thrust at sea level with two Rocketdyne verniers providing roll control. A cluster of solid rocket strap-ons around the base of the first stage can be added for additional launch thrust. The 7925 version of Delta II can deliver approximately 11,000 lbs to a 200 NM low earth orbit (LEO) (28.7°). Cape Canaveral, with its two Delta launch pads, is the only currently active launch complex. Vehicle integration and checkout typically takes place at the Cape over a 16-week period prior to launch (eight weeks vertical stack time). Cost to commercial users is about \$50M per launch at 1990 rates.

Production was closed down in 1984, but the Shuttle failure in January 1986 resulted in production reactivation. In January 1987, the Air Force awarded a production contract for the Delta II as the medium launch vehicle to launch the network of GPS Navstar satellites after that requirement had been off-loaded from the Shuttle.

Zenit

The Russian SL-16 (Zenit) began flight testing with a suborbital flight on 13 April 1985. It is the first new Russian launcher developed since 1972. The first stage of the Zenit booster is the Energia strap-on (SL-17). There is a two-stage version (Zenit 2) and a three-stage version (Zenit 3). The Zenit uses four RD-170 gimbaled rocket motors burning liquid oxygen and kerosene producing 1.63 million pounds of thrust at sea level. The second stage uses a single RD-120 fixed reignitable engine producing 186.5k lbs of thrust. Zenit 2 is capable of placing an encapsulated payload canister with a standardized interface weighing

30,000 lbs into a 100 NM LEO (51.6°) from the Tyuratam spaceport. Payload volume is 90m³ for the 13.65m long shroud.

Zenit is assembled horizontally, with the payload integrated on stage 2 before stage 1/2 mating. Assembly of the vehicle alone requires 80 hours increasing to 116 hours with the payload. Transfer to one of two pads is by rail; erection and launch processing is highly automated, requiring 21-80 hours between initial integration and launch.

The Soviets began discussions for a cooperative launch arrangement with the Australian government in 1986. The program would offer equatorial launches from the Cape York Space Port to be constructed at Queensland on the northern Australian coast. The Australians intend to purchase and launch Zenit boosters using local launch crews trained initially by the Soviets. A similar licensing agreement between the US and Russia should be possible to establish launch capabilities for the Zenit booster from Cape Canaveral and Vandenberg AFB. A follow-on manufacturing arrangement might also be possible. A cooperative technology enhancement program between the two countries to use aluminum-lithium and carbon-carbon composites in place of the titanium in the manufacture of Zenit could result in a lighter weight booster that is less expensive to make and can place a larger payload in orbit.

Transatmospheric Vehicle

In-flight oxidizer transfer to a rocket-powered Transatmospheric Vehicle permits achieving orbit with relatively low weight compared to a fully loaded flight vehicle using a horizontal takeoff from a runway. The weight of many key components, such as wings and landing gear, is substantially reduced because of the lower gross takeoff weight. This manned vehicle takes off like a conventional aircraft under rocket power from two of its seven engines, using jet fuel (JP-5) and a noncryogenic oxidizer hydrogen peroxide. After rendezvous with and oxidizer transfer from a tanker aircraft, the vehicle ignites all seven of its engines, acceler-

ates to high speed, and pulls up into a steady climb into orbit. An estimated 5,000 lbs could be carried to a 100 NM LEO in an encapsulated payload canister with a standardized interface. Noncryogenic, nontoxic propellants permit the propellant transfer to use existing tankers, and a small aircraft similar in size to an F-16 could demonstrate the capability and achieve orbit. The concept is sufficiently simple that relatively little in the way of new facilities or support equipment is required.

Delta Clipper

Delta Clipper is a single stage to orbit (SSTO) fully reusable, vertical takeoff and landing, launch vehicle making use of a simplified launch infrastructure (clean pad) to lower launch costs. The vehicle has a gross lift-off weight of approximately 1.4 million pounds and can carry about 10,000 lbs to a 100 NM LEO in an encapsulated payload canister with a standardized interface. The vehicle uses a ballistic trajectory to achieve and return from orbit, with rocket power providing the control for landing. It is propelled by cryogenic rocket motors using liquid oxygen and liquid hydrogen. The vehicle is not normally manned. An upcoming third test flight of a subscale, proof of concept vehicle, is reportedly to confirm the ability to invert from reentry attitude to landing attitude.

NASP Derived Vehicle (Scramjet/Rocket SSTO)

A horizontal takeoff and landing single-stage-to-orbit (SSTO) vehicle powered by a hydrogen-fueled propulsion system that integrates ramjet/scramjet engines with small rocket motors for sustained cruise at Mach 5-15 in the atmosphere and a Mach 25 orbital capability. The vehicle would use a combination of engines. A conventional jet for slow speed, with ramjets taking over to carry the craft up to about Mach 6 at which point the scramjets using slush hydrogen for fuel would take it to near orbital velocity.

5. High Energy Laser Systems (MCTL 11.1): These technologies cover those required to generate high energy laser (HEL) beams (20 kW or greater average power, 1 kJ or more energy per pulse) at infrared, visible, or ultraviolet wavelengths and project them to a target where they will perform damage ranging from degradation to destruction. Included are those technologies covering HEL beam pointing, tracking control, beam propagation, and target coupling. Technologies required to integrate and implement a HEL system are also included.

6. High Performance Computing (MCTL 4.1.1): This technology covers the development of extremely high performance digital computers with vector and massive parallel processor architecture. This technology is required not only to process massive amounts of data in real time, but is also critical to the ability to computationally solve design problems in critical areas such as hypersonic aerodynamics, heat transfer, astrophysics, chemistry, and high energy physics.

7. High Power Microwave Systems (MCTL 11.2): This technology, also known as high power radio frequency systems technology, covers sources capable of generating sufficient high power microwave (HPMW) power, components for modulating the power, and antenna arrays which are required to direct the energy to a target. Peak powers of 100 megawatts or more, single pulse energy of 100J or more, and average powers of more than 10 kW are required for the development of weapons systems resulting in electrical component upset or burnout and antipersonnel applications.

8. Image Processing (MCTL 4.1.4): This technology is used for acquiring, transferring, analyzing, displaying, and making use of image data in real-time or near real time. Included are technologies related to implementation of mobile sensors for real-time target acquisition and guidance, processing and displays of large complex data sets, data transmission and compression techniques, archival storage of imagery data, and real-time displays and three-dimensional presentation.

9. Information Security (MCTL 5.5): This technology includes the means and functions for controlling the accessibility or ensuring the confidentiality or integrity of information and communications, as well as the availability of resources. Included under this section are the development and production of equipment for information security functions, including measuring and test equipment, cryptographic material (including documents, devices, equipment, and other apparatus), and software required or modified for the development, production, and use of this equipment.

10. Kinetic Energy Systems (MCTL 11.4): This technology is required to propel projectiles at velocities greater than 1.6 km/sec (much higher than conventional gun or rocket systems) to obtain an appropriate combination of properties such as shape, size, density, and ductility at impact velocity. Technologies for precision pointing, tracking, launch, and management of launch platforms are also included. Kinetic energy weapons are especially advantageous for the precision destruction of hard targets and armored vehicles, and the interception and mission denial of aircraft, space vehicles, and similar fast moving targets.

11. Lasers (MCTL 10.1): This technology covers the development and production of lasers at power levels described under MCTL 11.1, High Energy Laser Systems. Lasers consist of the laser hardware, the laser medium, mirrors, and other optical components that form the laser oscillator cavity. Lasers may operate in a continuous, single-pulsed, or repetitively pulsed modes depending on the application and requirements. Energy sources (chemical or electrical) required to generate the HEL beam are included under this section.

12. Liquid Rocket Propulsion (MCTL 9.4.1): This technology covers liquid propulsion rocket systems that are used to power space launch vehicles to inject payloads into orbit and to change spacecraft orbits. Propellants for these systems include both storable and cryogenic types. The technologies of concern are those associated with the provision of more efficient propulsion through better propulsion

Small rocket motors would provide the final push to orbit. Gross takeoff weight is estimated at 917,000 lbs. This vehicle is capable of carrying a 25,000 lbs encapsulated payload canister with a standardized interface. This equates to a payload mass fraction of 26%. Because of its weight and takeoff speed requirement, this vehicle would operate from large airfields with long runways such as those at ACC bomber bases and commercial airfields rated to handle Boeing 747 jumbo jets.

Two-Stage-to-Orbit (TSTO)

A design for a small two-stage-to-orbit (TSTO) system that would take maximum advantage of off-the-shelf systems. Using a 747-class carrier aircraft, a small launch vehicle could be deployed at subsonic speeds and moderate altitude (40,000 ft). The advantage gained by the initial velocity and altitude of the carrier aircraft, combined with the reduced drag and improved engine performance (rocket engine performance is altitude dependent) would make this feasible with today's fuels and materials. The spacecraft would be a lifting-body design, to allow efficient energy management on return from orbit and a safe abort mode. The vehicle would use an unpowered Space Shuttle-like glide de-orbit, return, and horizontal landing on a conventional runway. The orbital vehicle would have gross weight including fuel of approximately 150,000 lbs. This is a similar weight to the shuttle Enterprise that was carried and dropped from a 747 for aerodynamic control and landing tests. The rocket engines would be fueled by liquid oxygen and slush hydrogen. The craft would be designed to carry a 5,000 lbs encapsulated payload canister with a standardized interface. Advantages of a TSTO approach include being able to launch from almost any airport, worldwide, with the addition of equipment to fuel the spacecraft and lift it onto the carrier aircraft. The carrier aircraft could fly to any location within its range to launch the spacecraft into the proper orbit. Launching over lightly populated areas or the oceans would reduce safety problems and eliminate noise problems associated with super-

sonic flow. Launch from altitude, as opposed to horizontal takeoff from the ground, would reduce the size of the wings on the spacecraft considerably, thereby reducing weight of the reentry protection system and overall spacecraft.

Appendix 9: Launch System Scoring Data

Line Item No.	Delta		Zenit		TAV		DC		NASP		TSTO	
	Sys. Score:	Line Item Score	Sys. Score:	Line Item Score	Sys. Score:	Line Item Score	Sys. Score:	Line Item Score	Sys. Score:	Line Item Score	Sys. Score:	Line Item Score
1		0.04271	0.09957	0.85%	0.34106	2.28%	0.32869	2.28%	0.32123	2.28%	0.33728	2.28%
2												
3												
4												
5			0.07%		0.07%		0.07%		0.07%		0.07%	
6												
7												
8												
9												
10												
11												
12			0.13%		1.19%		1.19%		1.19%		1.19%	
13			0.26%		2.38%		2.38%		2.38%		2.38%	
14												
15												
16												
17			0.05%		0.26%		0.26%		0.26%		0.26%	
18												
19												
20												
21												
22												
23			0.11%		1.00%		1.00%		1.00%		1.00%	
24			0.27%		1.07%		1.07%		1.07%		1.07%	
25												
26												
27												

Line Item No.	Delta		Zenit		TAV		DC		NASP		TSTO	
	Sys. Score:	Line Item Score	Sys. Score:	Line Item Score	Sys. Score:	Line Item Score	Sys. Score:	Line Item Score	Sys. Score:	Line Item Score	Sys. Score:	Line Item Score
28												
29												
30												
31												
32												
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44												
45												
46												
47												
48												
49												

Line Item No.	Delta		Zenit		TAV		DC		NASP		TSTO	
	Sys. Score: Line Item Score	0.04271 Weighted Line Score	Sys. Score: Line Item Score	0.09957 Weighted Line Score	Sys. Score: Line Item Score	0.34106 Weighted Line Score	Sys. Score: Line Item Score	0.32869 Weighted Line Score	Sys. Score: Line Item Score	0.32123 Weighted Line Score	Sys. Score: Line Item Score	0.33728 Weighted Line Score
50					90.00%	0.44%	90.00%	0.44%	90.00%	0.44%	90.00%	0.44%
51												
52			10.00%	0.12%	50.00%	0.61%	50.00%	0.61%	50.00%	0.61%	50.00%	0.61%
53			10.00%	0.12%	50.00%	0.61%	50.00%	0.61%	50.00%	0.61%	50.00%	0.61%
54												
55												
56												
57												
58												
59												
60												
61					50.00%	0.66%	50.00%	0.66%	50.00%	0.66%	50.00%	0.66%
62												
63												
64												
65												
66					90.00%	0.53%	90.00%	0.53%	90.00%	0.53%	90.00%	0.53%
67					50.00%	0.22%	50.00%	0.22%	90.00%	0.40%	50.00%	0.22%
68												
69			10.00%	0.26%	90.00%	2.38%	90.00%	2.38%	90.00%	2.38%	90.00%	2.38%
70												

Line Item	Delta			Zenit			TAV			DC			NASP			TSTO		
	Sys. Score: Line Item Score	0.04271 Weighted Line Score	Sys. Score: Line Item Score	0.09957 Weighted Line Score	Sys. Score: Line Item Score	0.34106 Weighted Line Score	Sys. Score: Line Item Score	0.32869 Weighted Line Score	Sys. Score: Line Item Score	0.32123 Weighted Line Score	Sys. Score: Line Item Score	0.33728 Weighted Line Score						
71																		
72	70.00%	1.19%		50.00%	0.85%	90.00%	1.53%	1.19%	70.00%	1.02%	60.00%	90.00%	1.53%					
73				90.00%	1.53%	60.00%	1.02%	1.02%	60.00%	0.34%	20.00%	60.00%	1.02%					
74				50.00%	0.23%	90.00%	0.41%	0.32%	70.00%	0.32%	70.00%	70.00%	0.32%					
75				10.00%	0.05%	50.00%	0.23%	0.18%	40.00%	0.18%	60.00%	50.00%	0.23%					
76				10.00%	0.05%	100.00%	0.45%	0.15%	100.00%	0.45%	100.00%	100.00%	0.45%					
77	10.00%	0.05%		70.00%	0.32%	70.00%	0.32%	0.32%	70.00%	0.32%	70.00%	70.00%	0.32%					
78				90.00%	0.41%	10.00%	0.05%	0.05%	10.00%	0.41%	90.00%	90.00%	0.41%					
79	90.00%	1.84%		50.00%	0.14%	50.00%	0.23%	0.23%	50.00%	0.23%	50.00%	50.00%	0.23%					
80				90.00%	1.02%	90.00%	1.84%	1.84%	90.00%	1.84%	90.00%	90.00%	1.84%					
81				100.00%		100.00%	0.41%	0.20%	50.00%	0.41%	100.00%	100.00%	0.41%					
82				70.00%		70.00%	0.29%			0.04%	10.00%							
83				90.00%	0.37%	90.00%	0.37%	0.37%	90.00%	0.37%	90.00%	90.00%	0.37%					
84				100.00%		100.00%	0.41%	0.37%	90.00%	0.37%	90.00%	100.00%	0.41%					
85				90.00%		90.00%	0.37%	0.37%	90.00%	0.37%	90.00%	90.00%	0.37%					
86	80.00%	1.09%		80.00%	1.09%	80.00%	1.09%	1.23%	90.00%	1.09%	80.00%	80.00%	1.09%					
87				50.00%		50.00%	0.68%	0.68%	50.00%	0.68%	50.00%	50.00%	0.68%					
88																		
89																		
90																		
91				50.00%		50.00%	0.10%	0.10%	50.00%	0.10%	50.00%	50.00%	0.10%					
92				50.00%	0.10%	50.00%	0.10%	0.10%	50.00%	0.10%	50.00%	50.00%	0.10%					
93	50.00%	0.10%		50.00%	0.10%	50.00%	0.10%	0.10%	50.00%	0.10%	50.00%	50.00%	0.10%					
94																		
95				70.00%	0.10%	70.00%	0.14%	0.14%	70.00%	0.14%	70.00%	70.00%	0.14%					
96				50.00%	0.10%	70.00%	0.14%	0.14%	70.00%	0.14%	70.00%	70.00%	0.14%					
97				30.00%	0.06%	70.00%	0.14%	0.14%	70.00%	0.14%	70.00%	70.00%	0.14%					
98																		
99				90.00%	0.71%	90.00%	0.71%	0.71%	90.00%	0.71%	90.00%	90.00%	0.71%					
100				50.00%	0.40%	90.00%	0.71%	0.71%	90.00%	0.71%	90.00%	90.00%	0.71%					
101	101			50.00%	0.40%	90.00%	0.71%	0.71%	90.00%	0.71%	90.00%	90.00%	0.71%					

Appendix 10: Scoring Data for Combined Spacelift Systems

TAV (#1)			TAV + OTV (#2)			TAV + OTV + Mod. Sys. (#4)		
Line Item No.	System Score: Line Item Score	0.34106 Weighted Line Score	System Score: Line Item Score	0.36761 Weighted Line Score	System Score: Line Item Score	0.37653 Weighted Line Score		
1	80.00%	2.28%	90.00%	2.56%	90.00%	2.56%		
2								
3								
4								
5	10.00%	0.07%	20.00%	0.15%	20.00%	0.15%		
6								
7								
8								
9								
10								
11								
12	90.00%	1.19%	95.00%	1.26%	95.00%	1.26%		
13	90.00%	2.38%	95.00%	2.51%	95.00%	2.51%		
14								
15								
16								
17	50.00%	0.26%	70.00%	0.36%	70.00%	0.36%		
18								
19								
20								
21								
22								
23	90.00%	1.00%	90.00%	1.00%	90.00%	1.00%		
24	80.00%	1.07%	95.00%	1.27%	95.00%	1.27%		
25								
26								
27								

Line	TAV (#1)		TAV + OTV (#2)		TAV + OTV + Mod. Sys. (#4)	
Item	Line Item	Weighted	Line Item	Weighted	Line Item	Weighted
No.	Score	Line Score	Score	Line Score	Score	Line Score
28	90.00%	0.52%	95.00%	0.55%	95.00%	0.55%
29						
30						
31	90.00%	0.82%	95.00%	0.86%	95.00%	0.86%
32						
33						
34	90.00%	0.85%	95.00%	0.89%	95.00%	0.89%
35	50.00%	0.42%	50.00%	0.42%	50.00%	0.42%
36	90.00%	0.30%	95.00%	0.32%	95.00%	0.32%
37						
38						
39	90.00%	0.78%	95.00%	0.82%	95.00%	0.82%
40						
41						
42	90.00%	1.23%	95.00%	1.30%	95.00%	1.30%
43	90.00%	0.63%	90.00%	0.63%	90.00%	0.63%
44						
45						
46	90.00%	0.82%	95.00%	0.86%	95.00%	0.86%
47						
48						
49	90.00%	1.15%	95.00%	1.21%	95.00%	1.21%

Line Item No.	TAV (#1)		TAV + OTV (#2)		TAV + OTV + Mod. Sys. (#4)	
	Line Item Score	Weighted Line Score	Line Item Score	Weighted Line Score	Line Item Score	Weighted Line Score
50	90.00%	0.44%	95.00%	0.48%	95.00%	0.46%
51						
52	50.00%	0.61%	70.00%	0.86%	70.00%	0.86%
53	50.00%	0.61%	70.00%	0.86%	70.00%	0.86%
54						
55						
56						
57						
58						
59						
60						
61	50.00%	0.66%	60.00%	0.79%	60.00%	0.79%
62						
63						
64						
65						
66	90.00%	0.53%	95.00%	0.56%	95.00%	0.56%
67	50.00%	0.22%	60.00%	0.26%	60.00%	0.26%
68						
69	90.00%	2.38%	95.00%	2.51%	95.00%	2.51%
70						

Line Item	TAV (#1)		TAV + OTV (#2)		TAV + OTV + Mod. Sys. (#4)	
	Line Item No.	Line Score	Line Score	Line Score	Line Score	Line Score
71	90.00%	1.53%	95.00%	1.62%	95.00%	1.62%
72	60.00%	1.02%	60.00%	1.02%	60.00%	1.02%
73	90.00%	0.41%	95.00%	0.43%	95.00%	0.43%
74	50.00%	0.23%	60.00%	0.27%	60.00%	0.27%
75	100.00%	0.45%	100.00%	0.45%	100.00%	0.45%
76	70.00%	0.32%	90.00%	0.41%	90.00%	0.41%
77	90.00%	0.41%	90.00%	0.41%	90.00%	0.41%
78	50.00%	0.23%	50.00%	0.23%	50.00%	0.23%
79	90.00%	1.84%	90.00%	1.84%	90.00%	1.84%
80	100.00%	0.41%	100.00%	0.41%	100.00%	0.41%
81	70.00%	0.29%	70.00%	0.29%	70.00%	0.29%
82	90.00%	0.37%	90.00%	0.37%	90.00%	0.37%
83	100.00%	0.41%	100.00%	0.41%	100.00%	0.41%
84	90.00%	0.37%	90.00%	0.37%	90.00%	0.37%
85	80.00%	1.09%	80.00%	1.09%	80.00%	1.09%
86	50.00%	0.68%	50.00%	0.68%	50.00%	0.68%
87			50.00%	0.34%	50.00%	0.34%
88						
89					50.00%	0.73%
90						
91	50.00%	0.10%	50.00%	0.10%	50.00%	0.10%
92	50.00%	0.10%	50.00%	0.10%	90.00%	0.18%
93	50.00%	0.10%	50.00%	0.10%	50.00%	0.10%
94						
95	70.00%	0.14%	70.00%	0.14%	70.00%	0.14%
96	70.00%	0.14%	70.00%	0.14%	70.00%	0.14%
97	70.00%	0.14%	70.00%	0.14%	70.00%	0.14%
98						
99	90.00%	0.71%	90.00%	0.71%	95.00%	0.75%
100	90.00%	0.71%	90.00%	0.71%	95.00%	0.75%
101	90.00%	0.71%	90.00%	0.71%	90.00%	0.71%